

PRESENTER:
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METHODS: In this work, we have taken a step towards reducing the time required and the tedious nature of the data collection and labeling step. First, we retrieve the image of our desired dwelling by entering its address into Google SV API. To acquire the most accurate view of each dwelling, we adjusted the pitch parameter to point the camera up by 10 degrees. A scene classification network was utilized as a mechanism to filter out undesired dwelling images. We employed 6 Keras-RetinaNet models pre-trained on the Google Open Images data set. The bounding boxes produced by the networks were merged based on heuristic NMS techniques to get as close to one bounding box per object. To obtain the dwelling of interest, we chose the dwelling bounding box whose center is closest to the image's center. This logic works 100% of the time as long as we do not have unwanted scenes present. Last step is to ensure that there are no trees present in front of our chosen dwelling. For this, we utilized a pre-trained semantic segmentation network.



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graph TD
    Start([Start]) --> Extract[Extract image size 600 x 400 from API]
    Extract --> SaveAll[Save all Images in Drive]
    SaveAll --> ApplyScene[Apply Scene Classification]
    ApplyScene -- No --> SaveRejected[Save Image in Rejected Folder]
    ApplyScene -- Yes --> SaveAccepted[Save Image in Accepted Folder]
    SaveAccepted -.-> GetObjDet[Get object detection results on an image and its flipped version]
    GetObjDet --> FlipBoxes[Flip back boundary boxes of flipped image onto original orientation]
    FlipBoxes --> MergeBoxes[Merge matching boxes]
    MergeBoxes --> RunLoop[Run loop over each combination of boundary boxes]
    RunLoop --> CalcIoBA[Calculate IoBA for every combination]
    CalcIoBA --> DecisionIoBA{Combinations where IoBA >= 0.9?}
    DecisionIoBA -- Yes --> KeepHigher[Keep boundary box with higher score. Delete the other]
    DecisionIoBA -- No --> KeepAll[Keep boundary boxes]
    KeepHigher --> SelectBox[Select boundary box for crop]
    KeepAll --> SelectBox
    SelectBox --> VoidSelection[Void selection if: ROI < Area of non dwelling type or IoU >= 0.6 with non dwelling box]
    VoidSelection -.-> GetObjDet
    VoidSelection --> GetSeg[Get Semantic Segmentation Results on ROI]
    GetSeg --> DecisionTree{More than 50% Tree Coverage?}
    DecisionTree -- Yes --> RejectImage[Reject Image]
    DecisionTree -- No --> CropImage[Crop image to size of selected boundary box]
    CropImage --> AllPredicted{All Images predicted?}
    AllPredicted -- Yes --> End([End])
    AllPredicted -- No --> Loop1((1))
    Loop1 --> GetObjDet

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OPTIMAL THRESHOLD IN **BOLD** COMPARED TO OTHER THRESHOLD SETTINGS. RESULTS DISPLAYED AS 'NOT ROI'/'FINAL CROPPED IMAGE'/'ERROR

City	Occ. Thro. ₆₅ & <i>IoBA</i> _{0.85}	Occ. Thro. ₆₅ & <i>IoBA</i> _{0.95}	Occ. Thro. ₅₅ & <i>IoBA</i> _{0.9}	Occ. Thro. ₆₅ & <i>IoBA</i> _{0.9}	Occ. Thro. ₆₅ & <i>IoBA</i> _{0.9}
SF Bay Area	1/127[.79%]	1/127[.79%]	1/122[.79%]	1/122[.79%]	1/116[.86%]
Seattle	16/411[3.89%]	5/403[1.2%]	6/411[1.46%]	6/411[1.46%]	7/405[0.25%]
Portland	4/548[0.73%]	4/540[0.74%]	4/545[0.74%]	4/545[0.74%]	3/579[0.52%]
Santa Monica	9/279[3.22%]	12/278[4.31%]	9/279[3.22%]	9/257[3.57%]	1/257[0.35%]
Vancouver	3/303[0.98%]	3/303[0.99%]	3/308[0.97%]	3/308[0.97%]	1/285[0.35%]

City	Total Images	Accepted Scenes	Post NMS	Final Cropped Images	Not ROI	Err Pre/Rel
SF Bay Area	321	258	136	116	1	0.86% 99.14% 83.33%
Seattle	1106	749	453	405	1	0.25% 99.75% 84.34%
Portland	1620	993	587	579	3	0.52% 99.48% 74.32%
Santa Monica	1490	1191	322	257	4	1.57% 98.44% 71.07%
Vancouver	726	569	349	285	1	0.35% 99.65% 81.14%
Averaged Results:	Avg Err:	0.428%	Avg Pre:	99.29%	Avg Rel:	78.84%

Results of our Automatic Dwelling Data Generation Pipeline if our heuristic methods are not applied							
City	Total Images	Accepted Scenes	Post NMS	Final Cropped Images	Not ROI	Err/Pre/Rel	
SF Bay Area	321	258	256	217	14	6.45% 93.55% 89.82%	
Seattle	1106	749	673	475	23	4.84% 95.15% 84.96%	
Portland	1620	993	954	704	59	8.34% 91.61% 73.13%	
Santa Monica	1490	1191	1124	860	191	22.20% 77.79% 86.43%	
Vancouver	726	569	558	348	14	4.02% 95.97% 82.22%	
Averaged Results:	Avg Err:	9.17%	Avg Pre:	90.81%	Avg Rel:	83.31%	

Results of Automatic Dwelling Data Generation with SOTA Semantic Segmentation Network							
	City	Total Im- ages	Accepted Scenes	Post NMS	Final Cropped Images	Not ROI	Err/ Prc/ Rel
1.92%	SF Bay	321	258	136	96	1	1.04% 98.95% 82.05%
	Seattle	1106	749	453	417	1	0.24% 99.76% 86.12%
	Portland	1620	993	587	551	3	0.54% 99.45% 73.36%
	Santa Monica	1490	1191	322	267	4	1.50% 98.50% 72.65%
Error	Vancouver	726	569	349	285	1	0.35% 99.65% 85.03%
	Averaged Results:	Avg Err:	0.734%	Avg Prc:	99.26%	Avg Rel:	79.84%