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## **Adversarial Examples**

Deep neural networks (DNNs) have demonstrated remarkable success in solving complex prediction tasks. However, recent studies show that they are particularly vulnerable to adversarial attacks in the form of small perturbations to inputs that lead DNNs to predict incorrect outputs.



 $+.007 \times$ 

"panda"



Figure 1. Adversarial Example[1].

noise



"gibbon" 99.3% confidence

# Adversarial Training: AT and VAT

Several studies have found that the performance of DNNs can be improved significantly by enforcing the prediction consistency of DNNs in response to original inputs and their perturbated versions.

To improve the robustness of DNNs, researchers propose different approaches to regularize the training of DNNs by augmenting the training set with adversarial examples, such as AT[1] only for supervised learning, and VAT[2] for both supervised learning and semi-supervised learning.

AT solves the following constrained optimization problem:

$$\mathcal{L}_{AT}(\boldsymbol{x}_{l}, y_{l}, \boldsymbol{r}_{adv}, \boldsymbol{\theta}) = D \left[ h(y_{l} | \boldsymbol{x}_{l}), p(y | \boldsymbol{x}_{l} + \boldsymbol{r}_{adv}, \boldsymbol{\theta}) \right]$$
with  $\boldsymbol{r}_{adv} = \underset{\boldsymbol{r}; \|\boldsymbol{r}\| \leq \epsilon}{\arg \max D} \left[ h\left(y_{l} | \boldsymbol{x}_{l}\right), p\left(y | \boldsymbol{x}_{l} + \boldsymbol{r}, \boldsymbol{\theta}\right) \right],$ 

VAT deals with a slightly different constrained optimization problem:

$$\mathcal{L}_{\text{VAT}}(\boldsymbol{x}_*, \boldsymbol{r}_{\text{adv}}, \boldsymbol{\theta}) = D\left[ p(y|\boldsymbol{x}_*, \boldsymbol{\theta}), p(y|\boldsymbol{x}_* + \boldsymbol{r}_{\text{adv}}, \boldsymbol{\theta}) \right]$$
with  $\boldsymbol{r}_{\text{adv}} = \underset{\boldsymbol{r}; \|\boldsymbol{r}\|_2 \leq \epsilon}{\operatorname{arg\,max}} D\left[ p(y|\boldsymbol{x}_*, \boldsymbol{\theta}), p(y|\boldsymbol{x}_* + \boldsymbol{r}, \boldsymbol{\theta}) \right],$ 

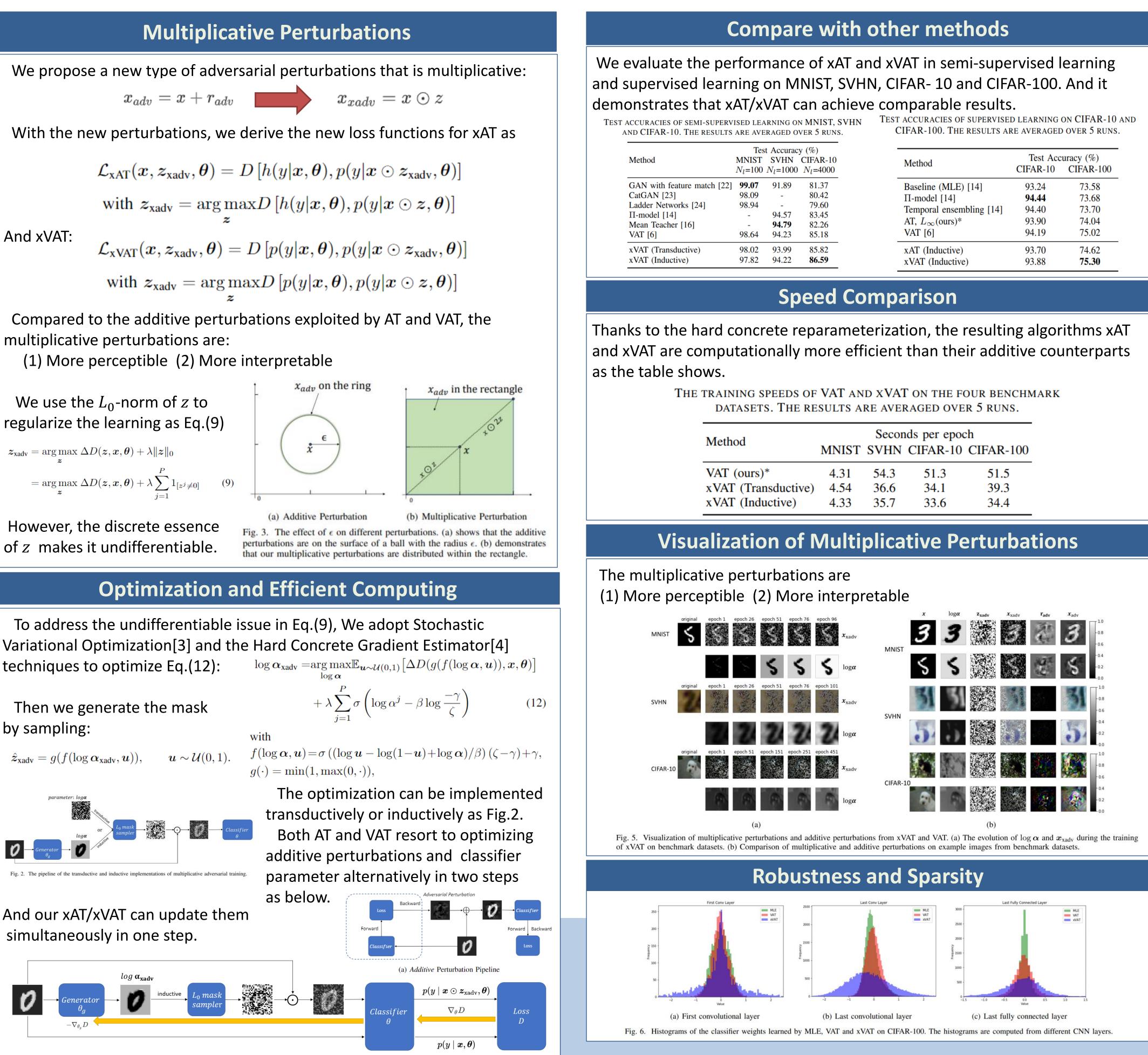
However, the perturbations exploited by AT and VAT are additive in the sense that these perturbations are added pixel-wise to input examples.

### Reference

1. I. Goodfellow, J. Shlens, and C. Szegedy, "Explaining and harnessing adversarial examples". In International Conference on Learning Representations(ICLR), 2015.

2. T. Miyato, S.-i. Maeda, M. Koyama, S. Ishii. "Virtual Adversarial Training a Regularization Method for Supervised and Semi-Supervised Learning". IEEE transactions on PAMI, 2018. 3. T. Bird, J. Kunze, D. Barber, "Stochastic variational optimization". arXiv: 1809.04855, 2018. 4. C. Louizos, M. Welling, and D. P. Kingma, "Learning sparse neural networks through  $L_0$ regularization," in International Conference on Learning Representations (ICLR), 2018.

# Learning with Multiplicative Perturbations





ethod	MNIST		y (%) CIFAR-10 N <sub>l</sub> =4000
N with feature match [22]	<b>99.07</b>	91.89	81.37
tGAN [23]	98.09	-	80.42
dder Networks [24]	98.94	-	79.60
model [14]	-	94.57	83.45
ean Teacher [16]	-	<b>94.79</b>	82.26
T [6]	98.64	94.23	85.18
AT (Transductive)	98.02	93.99	85.82
AT (Inductive)	97.82	94.22	86.59

Method	Test Accuracy (%)		
Method	CIFAR-10	CIFAR-100	
Baseline (MLE) [14]	93.24	73.58	
П-model [14]	94.44	73.68	
Temporal ensembling [14]	94.40	73.70	
AT, $L_{\infty}(\text{ours})^*$	93.90	74.04	
VAT [6]	94.19	75.02	
xAT (Inductive)	93.70	74.62	
xVAT (Inductive)	93.88	75.30	

Method	Seconds per epoch				
	MNIST	SVHN	CIFAR-10	CIFAR-100	
VAT (ours)*	4.31	54.3	51.3	51.5	
xVAT (Transductive)	4.54	36.6	34.1	39.3	
xVAT (Inductive)	4.33	35.7	33.6	34.4	