PHNet: Parasite-Host Network for Video Crowd Counting

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Problem

Many crowd counting methods for a single image have been proposed, but few studies have focused on using temporal information from image sequences of videos to improve prediction performanc. We propose a Parasite-Host Network (PHNet) which is composed of Parasite branch and Host branch to extract temporal features and spatial features respectively. To specifically extract the transform features in the time domain, we propose a novel architecture termed as "Relational Extractor" (RE) which models the multiplicative interaction features of adjacent frames.

Theoretical Basis

Let the pixels on two adjacent frames be F_i^{t-1} and F_j^t . Our goal is to learn the transformation relationship R between them. The way to model the transform relationship between two images is to use multiplicative interactions. The equation is given as follows:

$$R_k = \sum_{ij} \omega_{ijk} F_i^{t-1} F_j^t \tag{1}$$

where R_k denotes the multiplicative interactions between images. F_j^{t-1} and F_j^t represent the pixel at location i on the $t-1^{th}$ frame and the pixel at location j on the t^{th} frame. ω_{ijk} are parameters that can fit the multiplicative relationship. We factorized this equation and got the factorized relation model, which can be expressed as:

$$R_k = \sum_{f} \omega_{kf}^R \sum_{i} \omega_{ik}^{t-1} F_i^{t-1} \sum_{j} \omega_{jk}^t F_j^t \qquad (2)$$

where the meaning of the symbols here is the same as that of Equation Since the Equation is difficult to implement simply with neural networks, we need to transform it into other forms that are easy to implement. So we model multiplicative interactions by implementing energy model, which can be expressed as

$$R_{k} = \sum_{f} \omega_{kf}^{R} (\omega_{i\mathbf{k}}^{\mathbf{t}-\mathbf{1}^{\mathrm{T}}} F_{i}^{t-1} + \omega_{j\mathbf{k}}^{\mathbf{t}^{\mathrm{T}}} F_{j}^{t})^{2}$$

$$= \sum_{f} \omega_{kf}^{R} \left[2(\omega_{i\mathbf{k}}^{\mathbf{t}-\mathbf{1}^{\mathrm{T}}} F_{i}^{t-1})(\omega_{j\mathbf{k}}^{\mathbf{t}^{\mathrm{T}}} F_{j}^{t}) + (3) \right]$$

$$(\omega_{i\mathbf{k}}^{\mathbf{t}-\mathbf{1}^{\mathrm{T}}} F_{i}^{t-1})^{2} + (\omega_{j\mathbf{k}}^{\mathbf{t}^{\mathrm{T}}} F_{j}^{t})^{2}$$

Relation Extractor

According to the theories in the previous subsection, we designed a Relation Extractor(RE) to model temporal relation and extract high-dimensional features. In the first layer of the neural network, using 3D convolution can establish a connection between adjacent frames in channel level, and then using a square operation followed by a multi-layer convolution operation enables the network to learn the parameters in the Equation (3).

The structure of the PHNet for video crowd counting

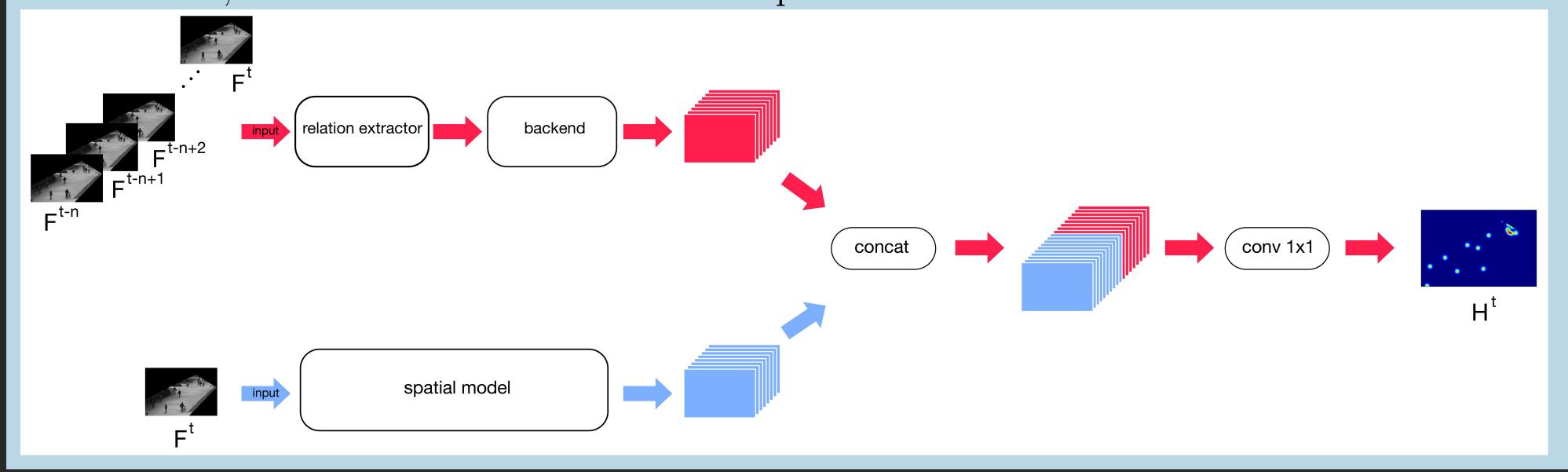
The overall structure of PHNet is shown in the figure below. This model contains two branches, which are used to extract temporal information and spatial information respectively. The spatial model part can be replaced by any crowd density estimate model which uses a single image to predict. The part of extracting time information is completed by RE module, which is also one of our main contributions.

Parasitic Branch: appearance-independent temporal branch

Parasitic temporal branch first utilize RE to learn appearance-independent relation between frames. Then, we deploy the backend using multiple dilated convolution layers, which enlarge receptive fields and extract deeper features without losing resolutions.

Host Branch: alternative spatial branch

As demonstrated earlier, the RE can effectively extract the branch focusing on temporal information. And as an easy-to-deploy fully convolutional network branch, this branch can easily upgrade any network model used for static crowd counting into a spatial-temporal model. For the selection of the host network, we conducted detailed ablation experiments.



Experiments

Since PHNet is focus on video data, we conduct comparative experiments using four annotated crowd counting datasets which include the UCSD dataset, Venice dataset, FDST dataset, and CrowdFlow dataset. We use MAE (mean absolute error) and RMSE (root mean squared error) to evaluate the performance of the model. The results are shown as follow, it can be seen that our effect has reached the state-of-the-art. And the visualization of the comparison of PHNet and CSRNet is shown as follows:

	ESTIMATION ERRORS ON THE UCSD DATASET					ESTIMATION ERRORS ON THE VENICE DATASET							
	Method	Venue	Year	MAE	RMSE	Method		Venue	Yea	ır M	[AE	RMSE	
	Switch-CNN	CVPR	2017	1.62	2.10	MCNN		CVPR	201	6 14	45.4	147.3	
	Zhang et al.	CVPR	2015	1.60	3.31	Switch-CNN		CVPR	201	I	2.8	59.5	
	ConvLSTM	ICCV	2017	1.30	1.79	CSRNet		CVPR	201	- 1	5.8	50.0	
	CSRNet Bi-ConvLSTM	ICCV	2018 2017	1.16 1.13	1.47 1.43								
	MCNN	CVPR	2017	1.13	1.43	CAN		CVPR	201		3.5	38.9	
	SANet	ECCV	2018	1.02	1.29	ECAN		CVPR	201		0.5	29.9	
	ADCrowdNet	CVPR	2019	0.98	1.25	GPC		IROS	201	9 1	8.2	26.6	
	PACNN	CVPR	2019	0.89	1.18	PHNet(ours)		-	_	1	8.1	25.1	
	PHNet(ours)	-	-	0.82	1.05					l			
	ESTIMATION E	ERRORS ON	тне FD	ST data	SET	ESTIMATION ERRORS ON THE CROWDFLOW DATASET							
-	Method	Venue	Year	MAE	RMSE	Method	Ve	nue Y	ear	MAE	R	MSE	
-	ConvLSTM	ICCV	2017	4.48	5.82	MCNN			016	172.8		216.0	
	WithoutLST	ICME	2019	3.87	5.16	CSRNet			018	137.8		81.0	
	MCNN	CVPR	2016	3.77	4.88	CAN			019	124.3		60.2	
	LST	ICME	2019	3.35	4.45	PHNet(ours)		110 2	01)	107.9		27.6	
	PHNet(ours)	_	_	1.65	2.16	1 III vet(ours)				107.5		27.0	
			•		Coun	t: 28	Est	imate: 28.77		***	•	Estimate: 28.17	
			Count:			t: 20	Estimate: 22.77			Estimate: 22.09			
					Count	228	Estin	mate: 205.63			E	stimate: 221.20	
	Input Image		Ground	Count d Truth		Estimate: 175.41 CSRNet Estimate			Estimate: 200.97 PHNet Estimate				

Reference

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