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AdaFilter: Adaptive Filter Design with Local Image Q Adacetech Basis Decomposition for Optimizing Image Recognition Preprocessing

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A novel optimal image preprocessing filter design method for any image recognition tasks with the image basis decomposition and the Black-box optimization

Background

Image Preprocessing in Recognition Tasks

- An appropriate image preprocessing strongly affects the model performance in image recognition tasks in broad tasks
 - e.g., the $\ensuremath{\textbf{blurring}}$ preprocessing to $\ensuremath{\textbf{reduce}}$ an image noise
 - e.g., the edge extraction in the shape-dominant recognition tasks
- Linear image filtering is the most common way to preprocessing

Optimal Preprocessing Design

Designing an optimal way to preprocess images are important to improve the system's accuracy

Optimal preprocessing design has been achieved by **finding the combination of typical filters**

n Classifier

Prediction

Target dataset

X Lack of representability in just a combination

Our Research Question

How can we design an optimal preprocessing filter in pixel-level?

Methodology: Black-box Filter Optimization

Image Basis Decomposition

- First, $\mathbf{k} \times \mathbf{k}$ local regions will be sampled from the training dataset to calculate the image bases; Let this *N*'sampled matrix be $X' \in \mathbb{R}^{N' \times k^2}$
- The filter bases are calculated as a decomposed components with the low-rank approximation (the same manner as a sparse modeling)
- This study uses Sparse PCA and Independent Component Analysis (ICA)



Reformulation of the Optimization Problem

- Assume that the **optimal filter can be represented as a linear form** of calculated dataset's local image bases, a filter f is written as: f = Va: where $V \in \mathbb{R}^{k^2 \times M}$ is M bases, and $a \in \mathbb{R}^M$ is a coefficients
- Then the **original** k^2c -dimensional filter optimization problem can be **relaxed into** *M*-dimensional coefficients optimization

 $\max_{f} R(f) \blacksquare$

 $\begin{array}{l} \underset{a}{\text{maximize } R(Va) \ sbj.to \ a_i \in [-1,1]} \end{array}$

Experiments

We applied the proposed preprocessing for two image tasks:

1. Anomaly detection with non-DL model

Method: HLAC feature + Subspace method **Dataset**: MVTec Anomaly Detection dataset

Metrics: Validation ROC-AUC score

> The task that **preprocessing have dominant effect** for performance

2. Classification problem with CNN-feature

Method: Pretrained-ResNet50 + Linear-SVM **Dataset**: Caltech-101 image dataset

Metrics: Validation F-measure

> n.b., CNNs are optimized for non-filtered images

We compared generalization performance for test data between the typical preprocessing image filters and the proposed method



Pixel-level Design an Optimal filter

• Let *R* be an expected generalization performance, designing an optimal filter *f* is written as maximize *R*(*f*)



• But this optimization problem is in very high-dimensional space - e.g., the search space of k=15, RGB-colored filter is in the \mathbb{R}^{675}

[Our goal] To realize to design the pixel-level optimal filter which maximize the generalization performance for given task

Designing a Filter as a Linear Combination of Bases

• **Image filtering** is essentially **emphasizing/inhibiting** local patterns - Core idea of *Neocognition*, that is the *origin of modern CNNs*

[Main idea] To represent a preprocessing filter kernel as a Linear combination of Local image bases (a.k.a., Image atom)



Injecting "Unit" Filter to the Filter Bases

+ 0.2 *

- By just adopting decomposed components as a filter bases, the designed filter sometimes works "too hard"
- When the raw images were already sub-optimal, they should be **ignored**
- The "unit" filter, a.k.a., "2-dimensional discrete impulse", is added to the filter bases to ensure the representability of "Do nothing"
 - The unit filter is defined mathematically as...

$$y) = \begin{cases} 1 & (x = y = \lceil k/2 \rceil) \\ 0 & (\text{otherwise}) \end{cases}$$

1(x)

that means like

Solving the Coefficient Optimization

- How to maximize the expected generalization performance R?
- There is **no information about R** \Rightarrow We must solve it as **Black-Box**
- The expected generalization performance is approximated by **result on validation data** (hold-out / K-fold cross validation etc...)

Black-Box optimization algorithms

- Random-search 🧹 Bayesian optimization (e.g., TPE)
- Grid-search V Evolution Strategy (e.g., CMA-ES)

Results and Discussion

Results on MVTec anomaly detection (HLAC+SM) (k = 15, M = 16)

ROCAUC Task	Best score on typical	ICA+ES	sPCA+ES	ICA+TPE	sPCA+TPE
Carpet	0.648	0.843	0.717	0.816	0.722
Grid	0.732	0.908	0.913	0.891	0.901
Leather	0.916	0.965	0.954	0.971	0.969
Results on Caltech-101 classification (ResNet-50 + SVM) ($k = 15, M = 16$)					
F1-score	No-filter	ICA+ES	sPCA+ES	ICA+TPE	sPCA+TPE
Carpet	0.865	0.875	0.839	0.882	0.832

/ The proposed method showed significant improvements not only for HLAC+SM but also for CNN, that is very sensitive case

> We aim to apply the method to non-image tasks, e.g., 1D-signals

The proposed method can be a leading preprocessing design way because of its performance and model-data-agnostic property

