



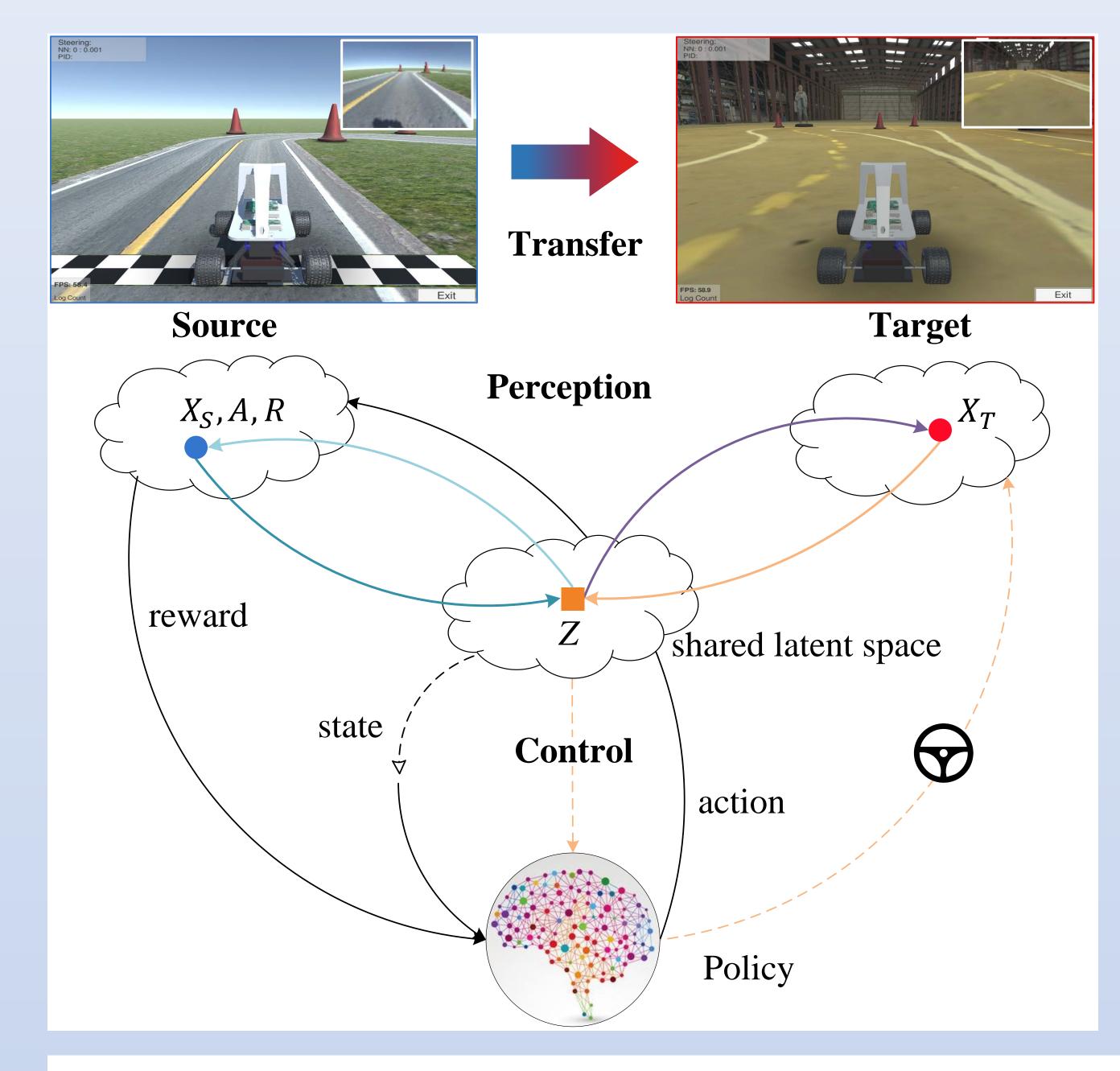


Deep Reinforcement Learning for

Autonomous Driving by Transferring Visual Features

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Introduction

We propose an effective transfer model that combines adversarial training (Perception) with reinforcement learning (Control).

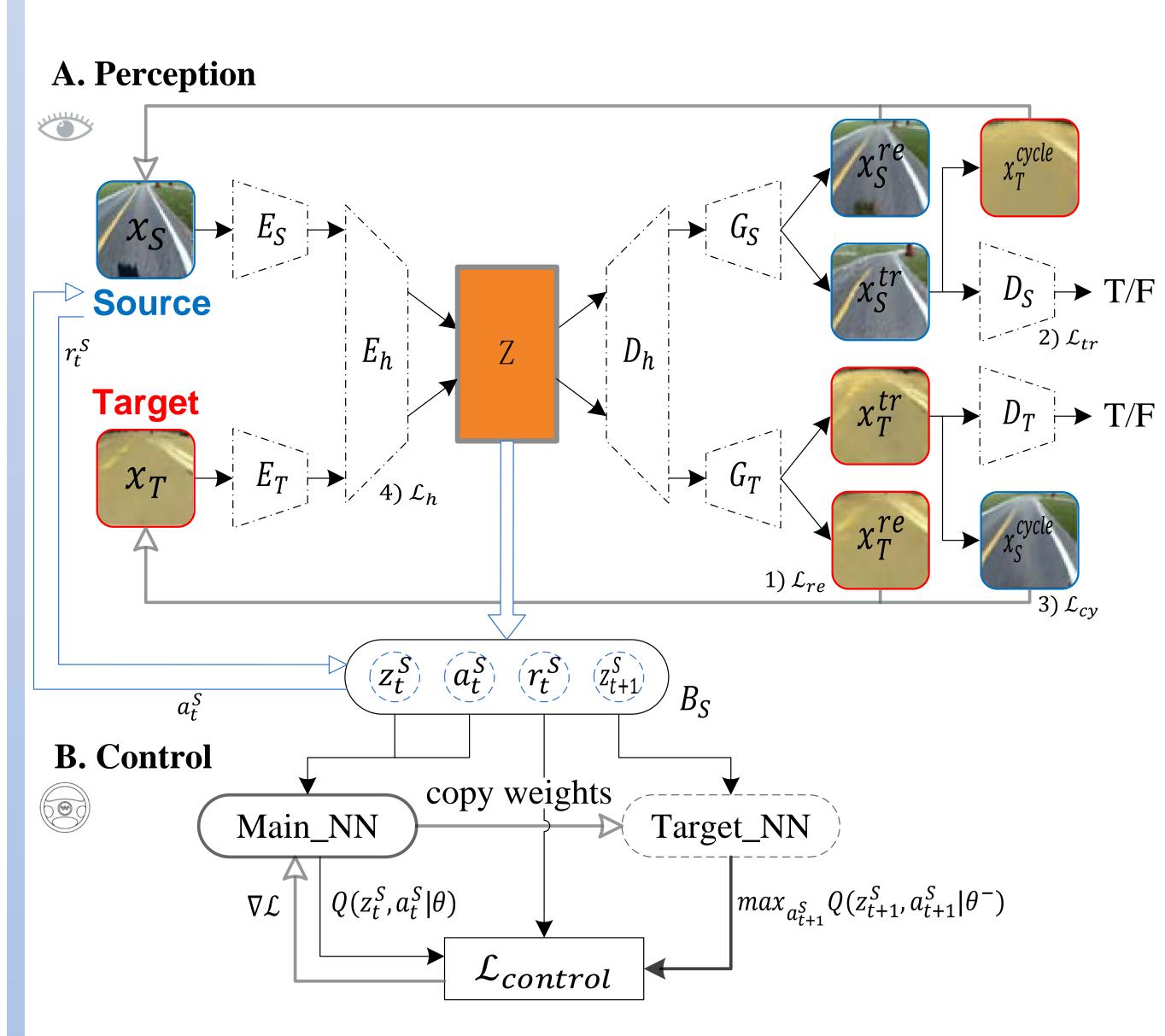
- a) Let X_S and X_T be samples from the source and target scenes for perceptual training (colored lines).
- b) Define the reward (R) and the action (A) of the source environment for control training (black lines).
- c) Perception and control systems are trained synchronously to jointly learns a driving policy from the common latent space Z.
- d) This method does not require feedback from the target scene, yet learns a policy which can be applied directly to the target setting (yellow lines).

Methods

We divide the traditional DRL module into two subsystems: perception and control. The perceptual system maps visual images to a shared latent space by various constraints. The control system trains driving policy with reinforcement learning in the low-dimensional state.

- a) Reconstruction loss: $\mathcal{L}_{re} = \mathbb{E}_{x_S \sim P_S}[\|x_S^{re} x_S\|_1] + \mathbb{E}_{x_T \sim P_T}[\|x_T^{re} x_T\|_1]$
- b) Translation loss: $\mathcal{L}_{tr} = \mathbb{E}_{x_S \sim P_S} \left[(D_T(x_T^{tr}) c_S)^2 \right] + \mathbb{E}_{x_T \sim P_T} \left[(D_S(x_S^{tr}) c_T)^2 \right]$
- c) Cycle consistency loss: $\mathcal{L}_{cy} = \mathbb{E}_{x_S \sim P_S} [\| x_S^{cy} x_S \|_1] + \mathbb{E}_{x_T \sim P_T} [\| x_T^{cy} x_T \|_1]$
- d) Weight sharing: $\mathcal{L}_h = \mathbb{E}_{x_S \sim P_S} \left[(E_h(E_S(x_S)) + \eta)^2 \right] + \mathbb{E}_{x_T \sim P_T} \left[(E_h(E_T(x_T)) + \eta)^2 \right]$
- e) Perceptual loss: $\mathcal{L}_{perceptual} = \lambda_{re} \mathcal{L}_{re} + \lambda_{tr} \mathcal{L}_{tr} + \lambda_{cy} \mathcal{L}_{cy} + \lambda_{h} \mathcal{L}_{h}$
- f) Future accumulated reward: $Q^{\pi}(z_t^S, a_t^S) = E[r_{t+1}^S + \gamma r_{t+2}^S + \gamma^2 r_{t+3}^S + \cdots | z_t^S, a_t^S]$
- g) Control loss: $\mathcal{L}_{control} = E[(r_t^S + \gamma max_{a_{t+1}^S} Q(z_{t+1}^S, a_{t+1}^S | \theta^-) Q(z_t^S, a_t^S | \theta))^2]$

Models



Results

TRAINING CURVES OF SIX TRANSFER TASKS

TRANSFER RESULTS BETWEEN DIFFERENT SCENES

