Graph-based Interpolation of Feature Vectors for Accurate Few-Shot Classification

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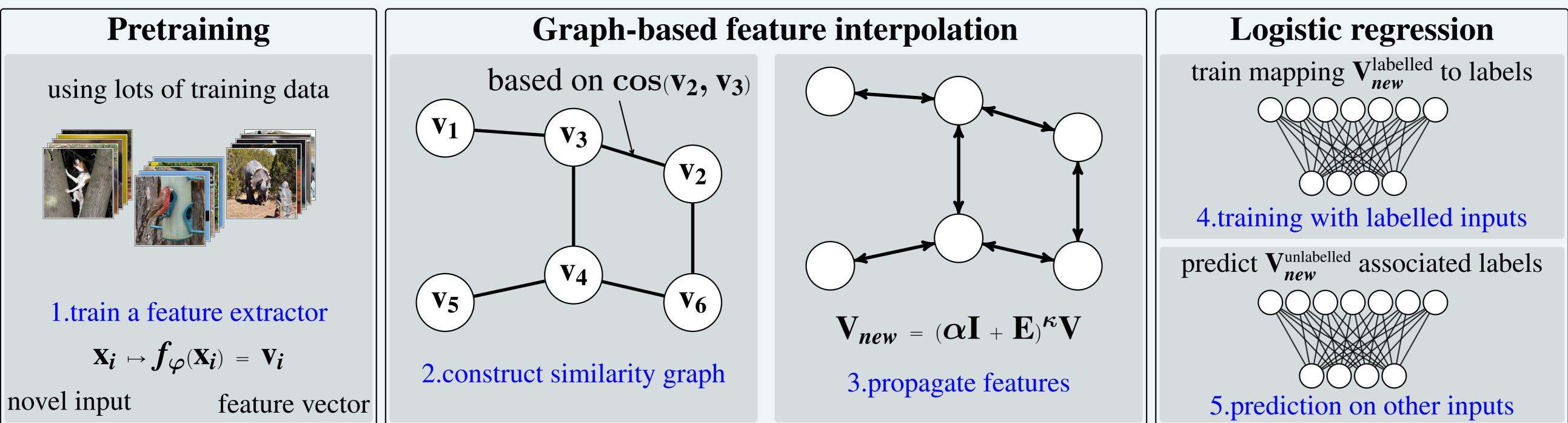
In few-shot classification, the aim is to learn models able to discriminate classes using only a small number of labeled examples. In this context, works have proposed to introduce Graph Neural Networks (GNNs) aiming at exploiting the information contained in other samples treated concurrently, what is commonly referred to as the transductive setting in the literature. These GNNs are trained all together with a backbone feature extractor. In this paper, we propose a new method that relies on graphs only to interpolate feature vectors instead, resulting in a transductive learning setting with no additional parameters to train. Our proposed method thus exploits two levels of information : a) transfer features obtained on generic datasets, b) transductive information obtained from other samples to be classified.

Using standard few-shot vision classification datasets, we demonstrate its ability to bring significant gains compared to other works.

Summary

Given a task containing K_n classes and a small amount s of labelled images per class, the goal is to train a classifier that predicts the class of Q unlabelled inputs. To solve such problems, we introduce a three-stage method combining transfer learning, a graph-based interpolation technique and logistic regression. • We empirically demonstrate that the proposed method reaches competitive accuracy on standardized benchmarks in the field of few-shot learning and largely surpasses the current works using GNNs.

Methodology



Results

Table 1 - 1-shot and 5-shot accuracy of state-of-the-art methods in the literature, compared with the proposed solution.

		miniImageNet	
Method	Backbone	1-shot	5-shot
MAML [1]	ResNet18	$\boxed{49.61\pm0.92\%}$	$65.72\pm0.77\%$
ProtoNet [5]	ResNet18	$54.16\pm0.82\%$	$\textbf{73.68} \pm \textbf{0.65\%}$
S2M2_R [4]	ResNet18	$64.06\pm0.18\%$	$80.58\pm0.12\%$
LaplacianShot [7]	ResNet18	$\textbf{72.11} \pm \textbf{0.19\%}$	$82.31\pm0.14\%$
Transfer+Graph Interpolation (ours)	ResNet18	$\boxed{\textbf{72.40} \pm \textbf{0.24\%}}$	$\textbf{82.89} \pm \textbf{0.14\%}$
ProtoNet [5]	WRN	$\boxed{\textbf{62.60}\pm\textbf{0.20\%}}$	$\textbf{79.97} \pm \textbf{0.14\%}$
S2M2_R [4]	WRN	$64.93\pm0.18\%$	$\textbf{83.18} \pm \textbf{0.11\%}$
SIB [2]	WRN	$\textbf{70.00} \pm \textbf{0.60\%}$	$\textbf{79.20} \pm \textbf{0.40\%}$
Transfer+Graph Interpolation (ours)	WRN	$\boxed{\textbf{76.50}\pm\textbf{0.23\%}}$	$85.23\pm0.13\%$

Table 2 - 1-shot and 5-shot accuracy on miniImageNet, when using various Graph Neural Networks.

Method	1-shot	5-shot
Transfer+GAT [6]	$\boxed{\textbf{65.38} \pm \textbf{0.89\%}}$	
Transfer+GCN [3]	$\boxed{\textbf{75.88} \pm \textbf{0.23\%}}$	$\textbf{84.51} \pm \textbf{0.13\%}$
Transfer+Graph Interpolation	$\boxed{\textbf{76.47} \pm \textbf{0.23\%}}$	$ 85.23\pm0.13\rangle$

Conclusion

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- We introduced a novel method to solve the few-shot classification problems. It consists in combining three steps : a pretrained backbone, a graph-based interpolation technique and a logistic regression.
- The proposed method obtain state-of-the-art results, with the most important gains in the case of 1-shot classification.
- The proposed method requires to tune few hyperparameters, and these have a little impact on accuracy. We thus believe that it is an applicable solution to many practical problems.
- There are still open questions to be addressed, such as the case of imbalanced classes, or settings where prediction must be performed on streaming data, one input at a time.

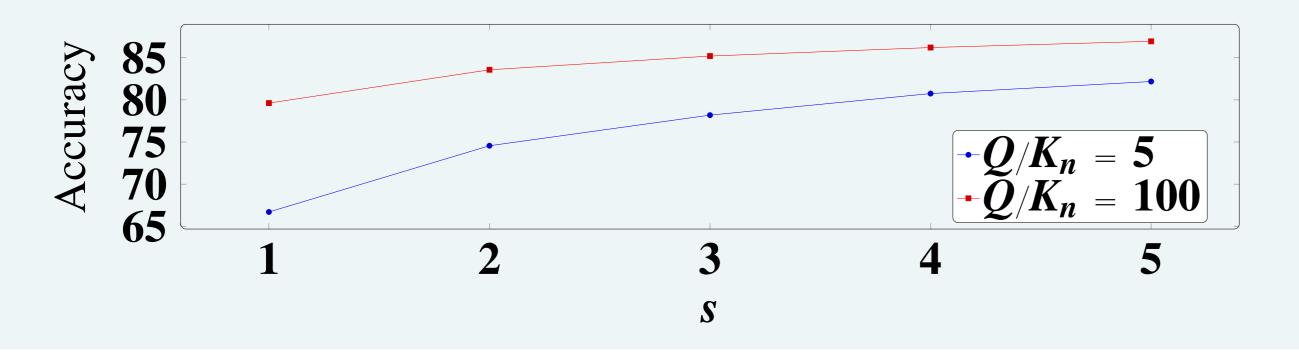
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Table 3 - Evolution of the accuracy of few-shot classification on miniImageNet as a function of the number of supervised inputs *s*, and for various number of unsupervised queries q.



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