

Operation and Topology Aware Differentiable Architecture Search

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This work investigates DARTS search space and shows that:

- Good cells can be discovered with shallow search networks.
- Separable convolution is the best operation in the search space. Þ
- 3x3 kernel size is better than 5x5.
- > Cell configuration also affects the accuracy.
- Skip connection bias problem can be solved faster than existing efforts. >

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Searching in sub spaces reveals that searching deeper is only slightly better, separable convolution yields better cells than dilated and 3x3 kernel is stronger than 5x5.







DARTS (top) versus eDARTS search cell.

Search Shallow Skip Parameters Cost Method Network (GPU Connections (\mathbf{M}) Accuracy Hours) Normal Reduction DARTS 14 19 90.25 0.11 36 DARTS 4 14 91.27 0.15 6 + Data Subset DARTS 5 11 91.33 0.16 + Epoch 4.6 Update DARTS + Data 5 8 92.15 0.2 0.85 Subset + Epoch Update

Simultaneous skip reduction and speed up mechanism.

Architecture	Test Err. (%)		Params	Search Cost
	C10	C100	(M)	(GPU-days)
DenseNet-BC [24]	3.46	17.18	25.6	-
NASNet-A + cutout [7]	2.65	-	3.3	1800
AmoebaNet-A + cutout [8]	3.34	-	3.2	3150
AmoebaNet-B + cutout [8]	2.55	-	2.8	3150
Hierarchical evolution [9]	3.75	-	15.7	300
PNAS [37]	3.41	-	3.2	225
ENAS + cutout [27]	2.89	-	4.6	0.5
DARTS (first order) + cutout [10]	3.00	17.76†	3.3	1.5
DARTS (second order) + cutout [10]	2.76	17.54†	3.3	4
SNAS + mild constraint + cutout [38]	2.98	- '	2.9	1.5
SNAS + moderate constraint + cutout [38]	2.85	-	2.8	1.5
SNAS + aggressive constraint + cutout [38]	3.10	-	2.3	1.5
ProxylessNAS + cutout [39]	2.08	-	5.7	4
PC-DARTS + cutout [12]	2.57	-	3.6	0.1
Fair DARTS [28]	2.54	-	2.8	0.3
P-DARTS CIFAR10 + cutout [11]	2.50	16.55	3.4	0.3
P-DARTS CIFAR100 + cutout [11]	2.62	15.92	3.6	0.3
eDARTS CIFAR10 + cutout	2.53	17.00	3.1	0.015‡
eDARTS CIFAR100 + cutout	2.72	16.83	3.5	0.016

eDARTS searches with fixed path and added weight to better operations. 6X faster than PC-DARTS.

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