

# Position-aware and Symmetry Enhanced GAN for Radial Distortion Correction

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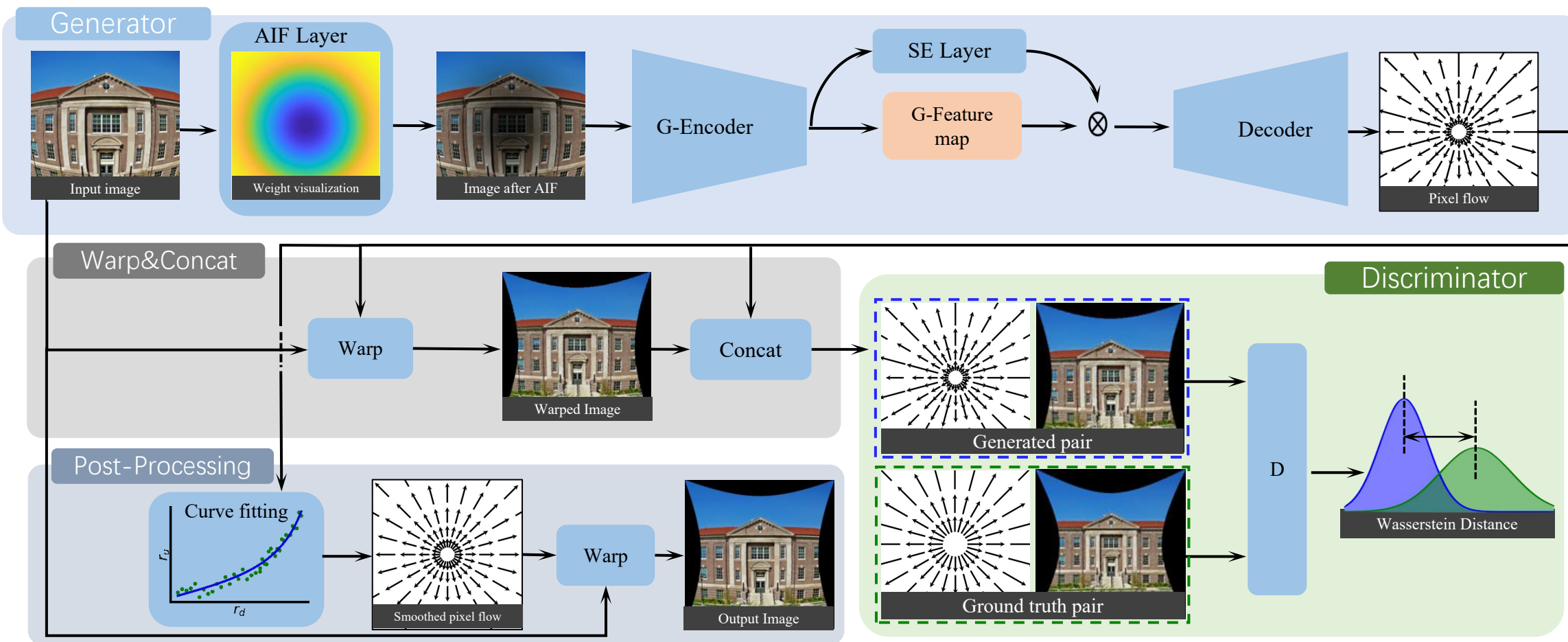
# Outline

- Backgrounds
- Method
- Experiment
- Conclusion

# Introduction

- Traditional computer vision algorithms, such as pose estimation and 3D reconstruction, usually depend critically on the assumption of the ideal pinhole camera model.
- However, most lenses in commonly used cameras suffer from lens distortion.
- Eliminating the radial lens distortion of an image is a crucial step for many computer vision applications.

# Method overview



# Adaptive Inverted Foveal (AIF) Layer

- AIF can be described as

$$I' = W \odot I$$

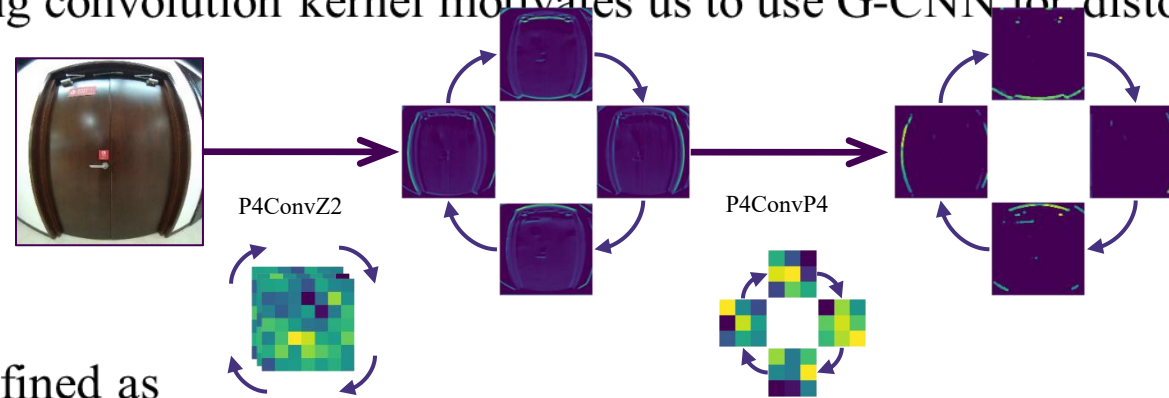
Where  $I$  is the input image.  $I'$  denotes image after intensity adjustment.  $W$  is the weight of AIF layer:

$$W(x, y) = \alpha \times \left( 1 - e^{-\frac{\left(x - \frac{w}{2}\right)^2 + \left(y - \frac{h}{2}\right)^2}{2\sigma^2}} \right) + \beta$$

- AIF is significant since AIF layer is able to transform the deformation to the intensity of the image.

# Symmetry Enhanced Generator

- Symmetry enhanced CNN is proposed to solve the equivariance in CNN under a certain transformation
- The operation of rotating convolution kernel motivates us to use G-CNN for distortion correction



- The total loss can be defined as

$$L_G = \frac{1}{N} \sum_{i=1}^N (-D(\hat{F}_i, \hat{I}_i) + \lambda_G |\hat{F}_i - F_i|)$$

Where  $\hat{F}_i$  and  $F_i$  are the output pixel flow map ground truth, respectively.  $\hat{I}_i$  are warped image.  $D$  is discriminator.

The first term and the second term indicate adversarial loss and content loss, respectively.

# Discriminator

- For discriminator, the loss function can be defined as

$$L_D = \frac{1}{N} \sum_{i=1}^N \left( D(\hat{F}_i, \hat{I}_i) - D(F_i, I_i) \right) + \lambda_D \frac{1}{N} \sum_{i=1}^N (\| \nabla_{\hat{F}} D(\hat{F}_i) \| - 1)^2$$

The first term and the second term denote adversarial loss gradient penalty, respectively.

# Experiment

We first compare our method with previous method in synthetic dataset.

Method	#Params (M)	Dataset [25]
Rong <i>et al.</i> [25]	70.66	6.71
Shi <i>et al.</i> [30]	11.21	4.98
Miguel <i>et al.</i> [1]	–	5.46
Pixel2pixel [20]	54.41	6.22
Unet [26]	54.41	6.27
Ours	<b>2.90</b>	<b>3.54</b>



(a) Distortion image



(b) Miguel *et al.* [1]



(c) Rong *et al.* [25]



(d) Shi *et al.* [30]



(e) Our method



(f) Ground truth

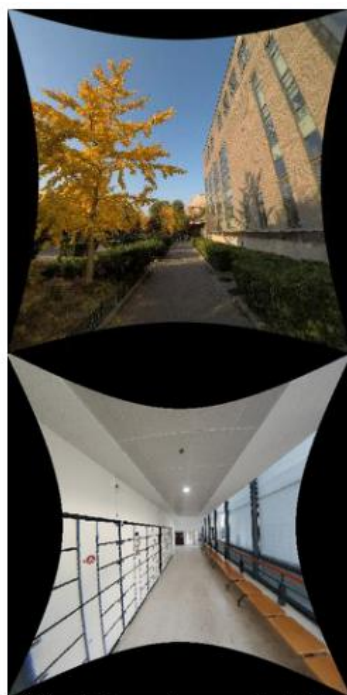


# Experiment

Then we compare our method with previous method in real image taken by ourself.



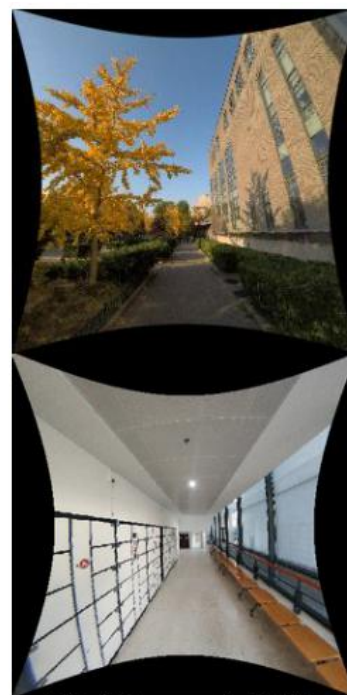
(a) Distorted image



(b) Miguel *et al.* [1]



(c) Rong *et al.* [25]



(d) Shi *et al.* [30]



(e) Our method



(f) Ground truth

# Conclusion

- In this paper, we present a novel method based on GAN for radial distortion correction.
- We develop a position-aware AIF layer to transform the deformation to the intensity of the image.
- Rotation symmetry enhanced convolution kernels are applied to learn geometric features from structured scenes explicitly.
- Further experiments show our method outperforms previous methods in both synthetic and real images.