



# Unsupervised Face Manipulation via Hallucination

Miss. Keerthy Kusumam

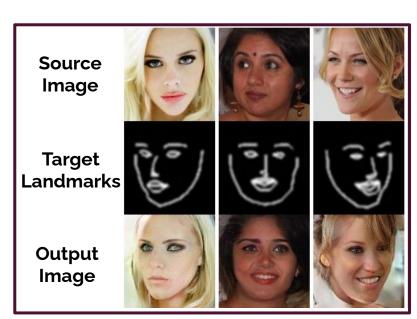
Dr. Enrique Sanchez

Dr. Georgios Tzimiropoulos

### Introduction



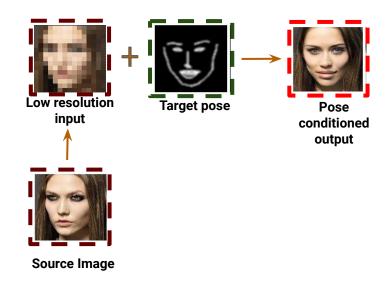
- A framework for **face manipulation**, to synthesize novel face images that adhere to a **given pose**.
- Trained under the very general unpaired/unsupervised setting.
- Transfers appearance and style information from an exemplar image, in a semantically meaningful way.
- Models the general appearance, layout and background using a low-resolution version of input image, and progressively passes through a hallucination network to generate features at higher resolutions.
- Does not require "paired" data for training or expensive identity annotations, unlike most methods.
- Simpler method for appearance modelling.



### **Contributions**



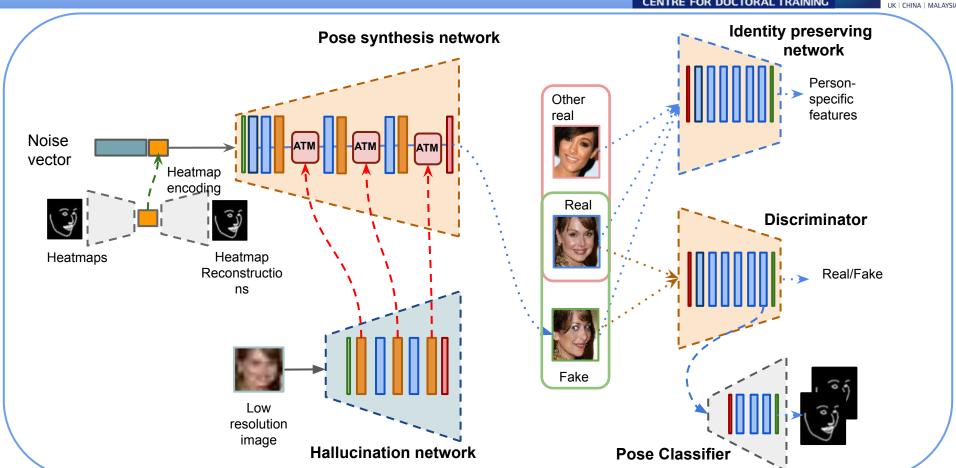
- Proposes an unpaired image-to-image translation method where a face hallucination network guides a pose-synthesis network to manipulate the input low resolution image according to the target pose.
- Introduces an Appearance Transfer Module, a fully trainable spatially-aware module to deal with the misalignment between the hallucination features and those generated by the pose-conditional GAN.
- Proposes pose preservation and identity preserving methods that are trained in an unsupervised way, using an auxiliary pose classifier and identity classifier.



Demonstrates both quantitatively and qualitatively the capability of the method to achieve high quality images that are both conditioned on target poses and source appearances.

## **Proposed Approach**





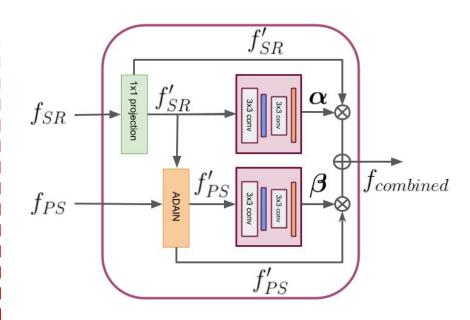
### **Appearance Transfer Module**



- Uses Adaptive Instance Normalisation to align feature statistics.
- Combines features from the hallucination network with the pose-synthesis network, as the weighted combination that is learned from the ATM.

$$f'_{PS} = \sigma(f'_{SR}) \left( \frac{f_{PS} - \mu(f_{PS})}{\sigma(f_{PS})} \right) + \mu(f'_{SR}),$$

$$f_{combined} = \alpha \odot f'_{SR} + \beta \odot f'_{PS}.$$



# **Training**



#### Total Loss is given by,

$$L_D = \lambda_{adv} L_{adv}^D + \lambda_p L_p,$$

$$L_G = \lambda_{adv} L_{adv}^G + \lambda_p L_p + \lambda_r L_r + \lambda_{con} L_{con},$$

# Discriminator's Adversarial Loss

$$\mathcal{L}_{adv}^{D} = \mathbb{E}_{z,I_{X},Y}[\min(0, -D(G(z, I_{X}, Y)) - 1)] + \mathbb{E}_{I_{X}}[\min(0, -1 + D(I_{X})]$$

#### **Generator's Adversarial Loss**

$$\mathcal{L}_{adv}^{G} = -\mathbb{E}_{z,I_X,Y}[D(G(z,I_X,Y))]$$

# Pose Preservation, Classifier Loss

$$L_p = \mathbb{E}_{z,I_X,Y,X} \|D(G(z,I_X,Y)) - Y\|^2 + \|D(I_X) - X\|^2$$

**Reconstruction Loss** 

$$\mathcal{L}_r = \mathbb{E}_{z,I_X,Y} ||I_X - G(z,\hat{I}_Y,X)||^2$$

Identity Preservation,
Contrastive Loss

$$\mathcal{L}_{con} = (1 - y_{ij})(\Delta f_a^{ij})^2 + y_{ij} \max(0, m - \Delta f_a^{ij})^2,$$

### **Results - CelebA**



Source Image

Target Landmarks

> Output Image





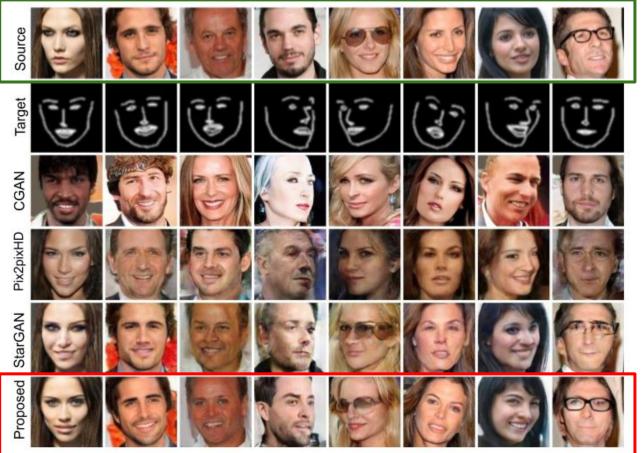
## **Results - CelebA**





# **Comparison with SOTA**





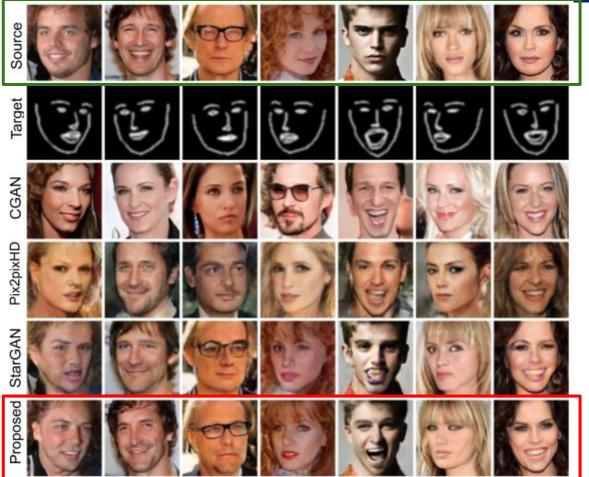
# **Comparison with SOTA**





# **Comparison with SOTA**





### **Results - Multi-PIE**





Simultaneous pose and expression manipulation on Multi-PIE dataset.



**Expression only manipulation on Multi-Pie dataset.** 

### **Quantitative Results**



- Evaluation of generated images using FID and inception score metrics for quantifying perceptual quality.
- Achieves state-of-the-art performance with respect to other unpaired generation methods.

	Method	FID↓	IS↑		Method	FID↓	IS↑
MultiPIE	Real data	0.00	2.14	ebA	Real data	0.01	3.49
	CGAN Pix2pixHD	22.9 19.30	1.79 1.58		CGAN Pix2pixHD	7.40 41.68	2.42 2.62
	StarGAN	25.29	1.81	Cel	StarGAN	12.78	2.55
	Ours	15.90	1.78		Ours	6.14	2.65

Quantitative comparison of different baselines and ablation studies for CelebA.

	Method	FID↓	IS↑
	Real data	0.00	3.01
(A.1.1)	AE-v1	35.06	2.53
(A.1.2)	AE-v2	10.05	2.20
(A.2.1)	Hourglass-v1	5.53	2.49
(A.2.2)	Hourglass-v2	5.18	2.49
(A.3)	Proposed w/o identity	4.31	[2.57]
(N) (I)	Proposed	[4.6]	2.61

### **Conclusions**



- We proposed an unsupervised face manipulation framework that synthesizes unseen facial images given a specific pose, whilst preserving appearance from an exemplar image.
- We show how to integrate appearance features of the exemplar image taken from a pre-trained hallucination network into the generation process of a conditional GAN using a novel appearance transfer module.
- We demonstrate both quantitatively and qualitatively the capability of the method to achieve high quality images that are both conditioned on target poses and source appearances.
- Our method has applications in character animation, data anonymization, data augmentation and generalisation techniques.