

Recursive Recognition of Offline Handwritten Mathematical Expressions

Marco Cotogni

Claudio Cusano

Antonino Nocera

marco.cotogni01@universitadipavia.it, claudio.cusano@unipv.it, antonino.nocera@unipv.it

25th International Conference on Pattern Recognition

Recognition of Offline Handwritten Math Expressions

Given an image depicting a mathematical expression decode it in a symbolic representation (e.g. in the $\[MTEX]$ language)



The trajectory of the pen is not available (offline recognition)

More challenging that conventional OCR!

- non-sequential spatial layout (e.g. fractions)
- little prior information encoded in language models, and dictionaries

Recursive recognition

Our solution is designed to enable fast processing even on devices with limited computational resources (e.g. mobile devices)



- a CNN extracts image features
- a RNN translates features into symbols
- a deconvolutional module is used to identify complex subexpressions that are processed recursively

Convolutional module

Operation	Param.	Output size
Input Conv. 7 \times 7, st. 1 \times 1 Batch Norm. + ReLU Max Pooling 4 \times 4	1600 64	$W \times 160 \times 1$ $W \times 160 \times 32$ $W \times 160 \times 32$ $(W/4) \times 40 \times 32$
$\begin{array}{l} {\sf Conv.\ 3\times3,\ st.\ 1\times1}\\ {\sf Batch\ Norm.\ +\ ReLU}\\ {\sf Conv.\ 3\times3,\ st.\ 1\times1}\\ {\sf Batch\ Norm.\ +\ ReLU}\\ {\sf Conv.\ 3\times3,\ st.\ 2\times2}\\ {\sf Batch\ Norm.\ +\ ReLU}\\ \end{array}$	18 496 128 36 928 128 36 928 128	$\begin{array}{c} (W/4) \times 40 \times 64 \\ (W/8) \times 20 \times 64 \\ (W/8) \times 20 \times 64 \end{array}$
$\begin{array}{l} {\sf Conv.\ 3\times3,\ st.\ 1\times1}\\ {\sf Batch\ Norm.\ +\ ReLU}\\ {\sf Conv.\ 3\times3,\ st.\ 1\times1}\\ {\sf Batch\ Norm.\ +\ ReLU}\\ {\sf Conv.\ 3\times3,\ st.\ 1\times2}\\ {\sf Batch\ Norm.\ +\ ReLU}\\ {\sf Batch\ Norm.\ +\ ReLU} \end{array}$	73 856 256 147 584 256 147 584 256	$\begin{array}{l} (W/8)\times 20\times 128\\ (W/8)\times 20\times 128\\ (W/8)\times 20\times 128\\ (W/8)\times 20\times 128\\ (W/8)\times 10\times 128\\ (W/8)\times 10\times 128\\ (W/8)\times 10\times 128 \end{array}$
$\begin{array}{l} {\sf Conv.\ 3\times3,\ st.\ 1\times1}\\ {\sf Batch\ Norm.\ +\ ReLU}\\ {\sf Conv.\ 3\times3,\ st.\ 1\times1}\\ {\sf Batch\ Norm.\ +\ ReLU}\\ {\sf Conv.\ 3\times3,\ st.\ 1\times2}\\ {\sf Batch\ Norm.\ +\ ReLU} \end{array}$	295 168 512 590 080 512 590 080 512	$\begin{array}{c} (W/8) \times 10 \times 256 \\ (W/8) \times 5 \times 256 \\ (W/8) \times 5 \times 256 \end{array}$

Operation	Param.	Output size
Input Max pool 1 × 5 LSTM cell Linear Softmax	5 251 072 10 250	$\begin{array}{c} (W/8) \times 5 \times 256 \\ (W/8) \times 256 \\ (W/8) \times 1024 \\ (W/8) \times 100 \\ (W/8) \times 100 \end{array}$

Recurrent module

Deconvolutional module

Operation	Param.	Output size
Input Conv. 3 × 3, st. 1 × 1 Batch Norm. + ReLU Upsampling 2 × 8 Conv. 3 × 3, st. 1 × 1 Sigmoid Upsampling 4 × 4	295 040 256 2306	$\begin{array}{c} (W/8)\times5\times256\\ (W/8)\times5\times128\\ (W/8)\times5\times128\\ (W/8)\times5\times128\\ (W/4)\times40\times128\\ (W/4)\times40\times2\\ (W/4)\times40\times2\\ (W/4)\times40\times2\\ W/4)\times40\times2\\ W\times160\times2 \end{array}$

End-to-end trainable with off-the-shelf algorithms for the minimization of the Connectionist Temporal Classification loss (CTC)

Data

We collected images of 9100 expressions including 99 different symbols and tokens

- the digits 0...9
- the English letters a...z and A...Z
- the Greek letters α , β , γ , ε , ϕ , λ , μ and π ;
- the arithmetic operators +, -, $\times,$ \cdot and \div
- the relational operators <, >, $\leqslant, \geqslant, =$
- the parenthesis (,), [,] and \mid
- the punctuation symbols . , ; and :
- the integral symbol ∫
- the $\[AT_{EX}\]$ tokens $\frac, \sqrt, _$ and ^

8300 training images, 400 validation, 400 test

Expressions were randomly generated according to a grammar and handwritten by more than 100 volunteers

$0.1.1 + y + 3q^2$	$\frac{z}{z} = \frac{ b - 3}{k \cdot B}$	$\frac{P}{-6} \ge \frac{Y}{F}$	+L=V×Z-N
W: 1031	$\left[\frac{y+k+x}{z-1-b+k}\right]$	b. D+A-1ICN	$1+r \gg \sqrt{(t-s\cdot E)}$
3;83:528	$3 > \chi + 6 + \frac{5}{\wp}$	$GB \leq \int_{m}^{N} 89$	[Ja: [67-[8335]]
yA+b-y+b	n_F = I-y= c-1	Y-2-K	94 CB + 967
p. i.	8 × ≪√(d)	$-4 \div \int_{Q}^{2} A + c$	IAI-Ac
5-:1+x.3	h÷M:a:40-X-2B+Y	$\sqrt[6]{A - \frac{q}{5 + (14 + NX] + [BX]}}$	$\sqrt[L]{2 \cdot \frac{2 \times [28 - (9)]}{[92] \div e \times X}}$
ez: Txd	Vm.5-2+03:3	J [8.[i-1A]]	[9]+5 < VA
$\int_{1}^{x} 4-m$	X+BxZd	$\iint_{33} 84 \cdot \sqrt{6\chi \div \frac{\delta \sqrt{c} - (3 \times \chi \times M\xi)}{\delta - \varphi}}$	(h+i):m-z<3×K

We obtained an average Levenshtein distance of 0.691 between expected and output sequences of symbols

Category	Accuracy (%)
Digits	90.7
English letters	95.2
Greek letters	95.0
Operators	96.7
Parentheses	94.6
Punctuation	96.4
Fractions	98.4
Roots	94.7
Integrals	100.0
Subscripts	96.2
Superscripts	84.2

Errors are most common for bad-quality images and for expressions written in a style that is generally hard to read



We presented a method for the recognition of handwritten mathematical expressions

Thanks to its recursive definition, the method is fast and accurate

It allows to recognize complex expressions in a resonable time even when computational resources are scarce, which is the case of smartphones and other mobile devices