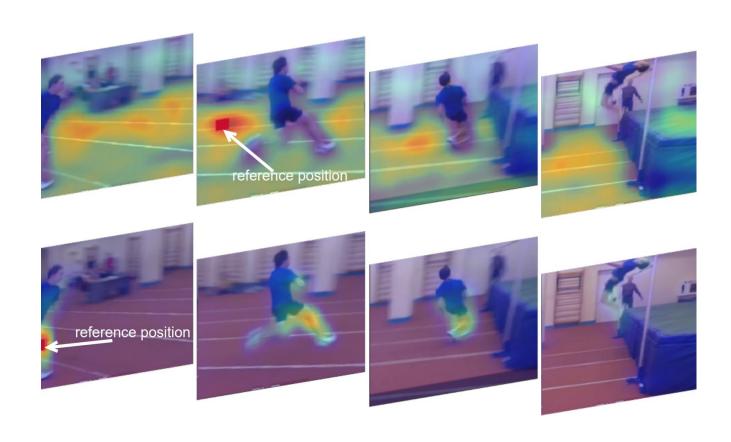
# Region-based Non-local Operation for Video Classification



Guoxi Huang, Adrian Bors

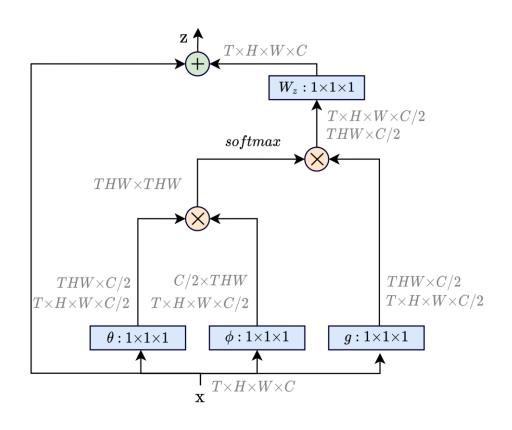
**University of York** 

#### Problem description

- Convolution is a local operation.
- CNNs model long-range dependencies by deeply stacking convolution operation of small kernels.
- The interaction between two positions is not straightforward.
- Increasing the optimization difficulty.

**Solution:** We aim to design a non-local operation to directly capture long-range dependencies.

#### Non-local operation



$$\mathbf{y}_{i} = \frac{1}{\mathcal{C}(\mathbf{x})} \sum_{\forall j} w_{i,j} \mathbf{W}_{g} \mathbf{x}_{j},$$
$$w_{i,j} = f(\mathbf{x}_{i}, \mathbf{x}_{j}),$$

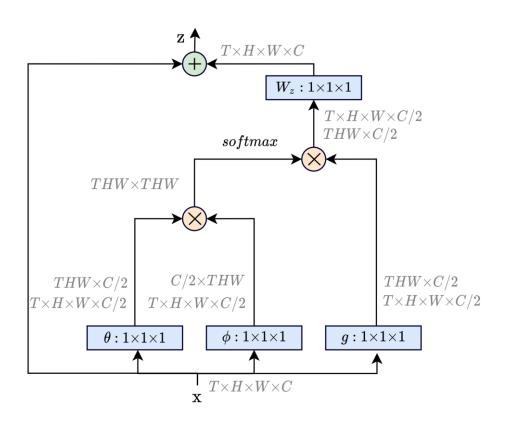
- y<sub>i</sub> output features at position i
- $x_i$ ,  $x_j$  input features at position j and j
- $w_{ij}$  weight computed by f(,)

### Simple Denoising with Avg



noisy denoised with avg (9 x 9)

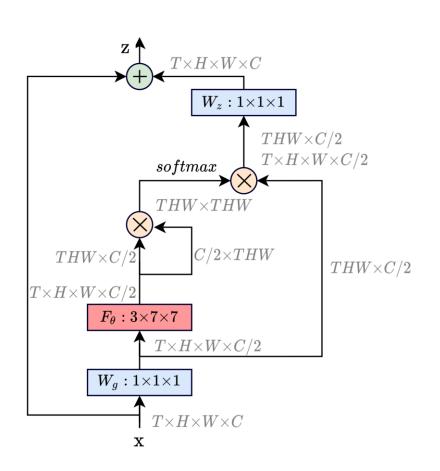
#### Non-local operation



$$\begin{aligned} \mathbf{y}_i &= \frac{1}{\mathcal{C}(\mathbf{x})} \sum_{\forall j} w_{i,j} \mathbf{W}_g \mathbf{x}_j, \\ w_{i,j} &= f(\mathbf{x}_i, \mathbf{x}_j), \end{aligned} \qquad \underbrace{^{\textit{replace}}}_{w_{i,j}} = f(\theta(\mathcal{N}_i), \theta(\mathcal{N}_j))$$

- y<sub>i</sub> output features at position i
- $x_i$ ,  $x_j$  input features at position j and j
- $w_{ij}$  weight computed by f(,)

#### Region-based Non-local operation



$$\mathbf{y}_i = \frac{1}{\mathcal{C}(\mathbf{x})} \sum_{\forall j} f(\theta(\mathcal{N}_i), \theta(\mathcal{N}_j)) \mathbf{x}_j$$

$$w_{i,j} = f(\theta(\mathcal{N}_i), \theta(\mathcal{N}_j))$$
$$\theta(\mathcal{N}_i) = \sum_{k \in \mathcal{N}_i} \mathbf{u}_k \odot \mathbf{x}_k$$

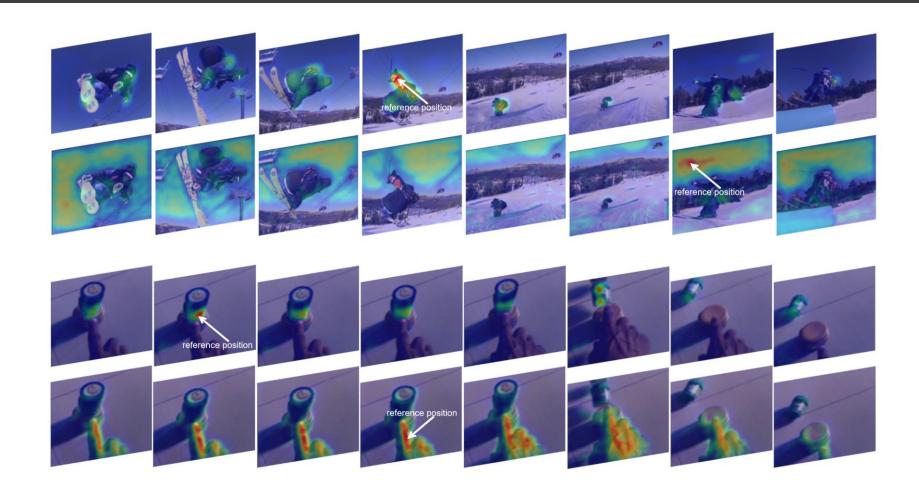
calculating the relationship  $w_{i j}$  of position i and j by utilizing the information from the neighboring regions  $N_i$  and  $N_j$ .

- N<sub>i</sub> cuboid region of fixed sized centered at position i
- $\theta(,)$  information aggregation function

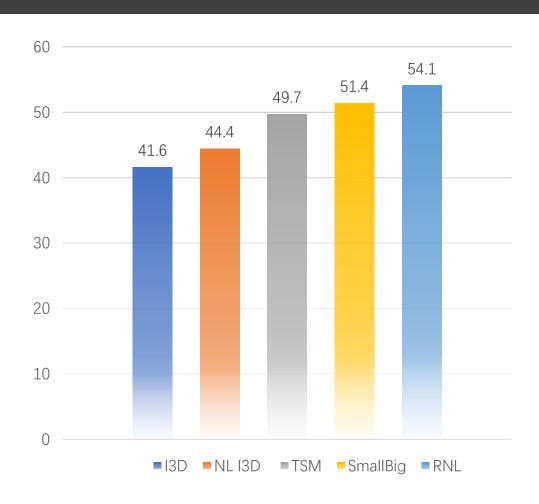
#### RNL vs NL

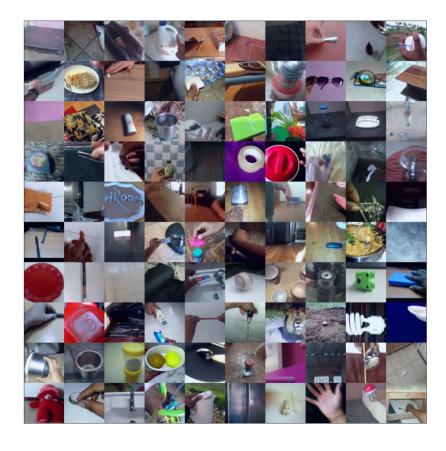


#### Attention Map of RNL



#### Comparison on Something-V1





## Thank you