



Fast blending of planar shapes based on invariant invertible and stable descriptors

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Introduction

Shape blending :

- building coherent <u>intermediate shapes</u> between a <u>target</u> shape and a <u>source</u> one.
- → Estimating a progressive and continuous transformation.
 Focus on Closed Planar Curves Blending :
 - linear approach
 - Star-skeleton approach [4]
 - interior polygons approach [1]
- Shape space approach [5]
- curvature signature approach [3, 6, 12]



Example of blending curves :



Linear approach : Registration step + vertices interpolation

<u>Star-Skeleton approach</u>: Registration step + Skeletons interpolation + Reconstruction

Interior polygon approach : Registration step + Polygons interpolation + Reconstruction

<u>Shape Space approach</u> : Registration step + interpolation between elements of shape space + Reconstruction \rightarrow <u>Open curves</u>.

<u>Curvature signature approach</u> : Registration step + curvatures interpolation + Reconstruction \rightarrow <u>Open curves</u>.

FOURIER-BASED INVARIANT DESCRIPTOR (FID) BLENDING APPROACH

- → Generalization of Surazhsky and al. [6] work & emply FID instead curvature
- → FID [8] is <u>complete</u>, <u>invertible</u>, <u>stable [7]</u> and <u>invariant under SE(2)</u>.
- → Globally description.
- → Invariant to : <u>Starting point</u> & <u>Euclidean transformations</u>
- → Generates intermediate <u>closed</u> curves
- → <u>No Registration</u> step
- → <u>No Post-processing</u> (*B-spline*)
- → Computationally-efficient (O(nlog(n)))

GENERALIZATION OF SURAZHSKY AND AL. WORK:





FID Formula and the reconstruction expression



 $\begin{array}{rcl} m_{0} &=& n_{0} - n_{1} \\ \alpha_{1} &=& m_{0}(n_{0} - n_{1} + p) \\ \alpha_{2} &=& m_{0}(n_{1} - n_{0} + q) \\ \theta_{0} & \theta_{1} \ \ \text{the arguments of} \ \ a_{n_{0}} \ \ \text{and} \ \ a_{n_{1}} \end{array}$

Numerical considerations

A discrete modelization termed fined-FID is introduced from the FID.

Fourier coefficients → DFT

<u>Fourier expansion</u> \rightarrow **IDFT**



$$\begin{array}{rcl} m_0 &=& n_0 - n_1 \\ \alpha_1 &=& m_0(n_0 - n_1 + p) \\ \alpha_2 &=& m_0(n_1 - n_0 + q) \\ \theta_0 & \theta_1 \ \text{the arguments of } a_{n_0} \ \text{and } a_{n_1} \end{array}$$

Numerical considerations

<u>Truncation</u> step \rightarrow necessary for avoiding numerical complications (infinite values, noise, etc.)

we consider a window around the <u>highest</u> <u>DFT energy coefficients</u> then remove the energy outside.

Window: [n0 - N/10, n0 + N/10], N = 150.

N : the number of shape coefficients. n0: the highest DFT energy coefficient index.



Experiments

- Comparison between *linear*, *curvature*, *curvature* + *B-splines* and *fined-FID* approaches.
- → Invariance to <u>Euclidean Transformations</u> & <u>Starting point</u>

Different Starting points

- → <u>No registration</u> needed !
- → Generates <u>closed curves</u> !



Fined-FID blending approach on <u>KIMIA99</u> Database

Observations on experiments:

Two cases:

(1) two curves belong to different classes.(2) target and source curves belong to the same class

Remarks with visual criterion:

(1) No Registration needed for the first case \rightarrow more good results.

(2) Registration step is in general necessary to generates meaningful in-between curves $\rightarrow \underline{less}$ good results in this case.



Conclusion & Perspectives

• General approach for the interpolation of continuous and closed curves based on invariant descriptors is introduced
• Fined-FID is introduced which is a discrete modelization of the FID
• Considering the interpolation of open curves
• Carry out an optimization study to find the best (non-linear) path in the invariant space

References

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