



# Cross-Regional Attention Network for Point Cloud Completion

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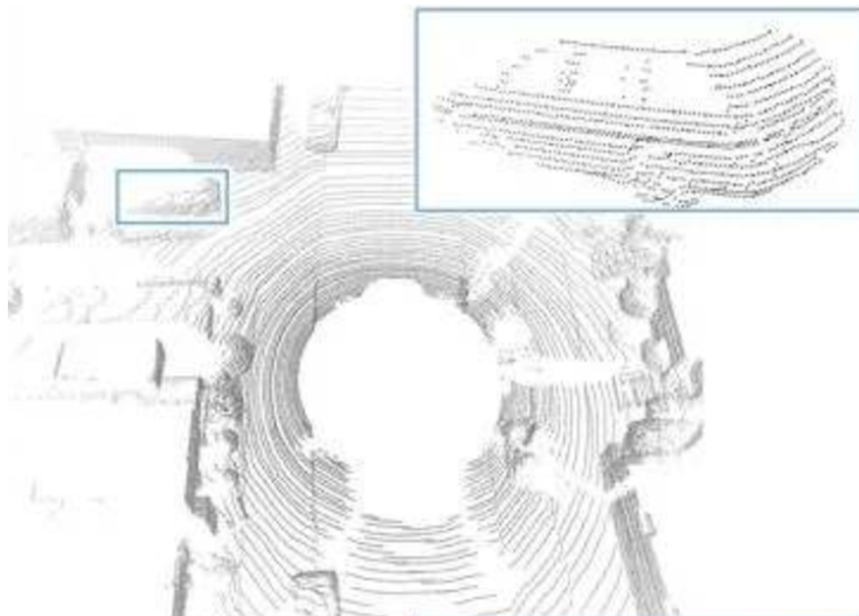
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# Introduction



- Raw point clouds obtained from 3D sensors are always **not complete** due to occlusions, viewing angles and surface material properties. These partial point clouds are likely to cause **structural loss** of object shapes and bring about difficulties to further high-level 3D visions.
- In this paper, we propose a point cloud completion network using **cross-regional attention**.



Source: Ruihui Li, et al., PU-GAN: a Point Cloud Upsampling Adversarial Network

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# 3D shape generation



- L-GAN (P. Achlioptas , et al., ICML 2017):
  - Propose a pioneering point cloud auto-encoder.
  - Uses PointNet as encoder and fully connected layers as decoder.
  - Uses adversarial training.
- FoldingNet (Y. Yang , et al., CVPR 2018) & AtlasNet (T. Groueix , et al., CVPR 2018) :
  - Improve the decoders by borrowing the idea of manifold.
  - FoldingNet learns a mapping function of a canonical 2D grid and 3D surface.
  - AtlasNet learns the mapping of a set of 2D squares to 3D shape .

# Point cloud completion



- PCN (W. Yuan, et al., 3DV 2018):
  - First network specialized for point cloud completion.
  - Uses a modified PointNet-based encoder.
  - Two-stage decoder (coarse- > fine).
- PF-Net (Z. Huang , et al., CVPR 2020):
  - A feature-points-based multi-scale generating (coarse- > fine).
  - Predict only missing part of partial point cloud.
  - Defines the missing parts by hierarchically removing certain points from complete point cloud.

# Purpose of this paper

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- All the above-mentioned methods only extract global features in the encoder, which might make the network lose the ability of on local detail awareness.
- Main purpose of this paper:
- Apply local feature awareness module in point cloud completion to generate point clouds with **more details and smoother shapes**, and avoid potential instability caused by local region sampling.

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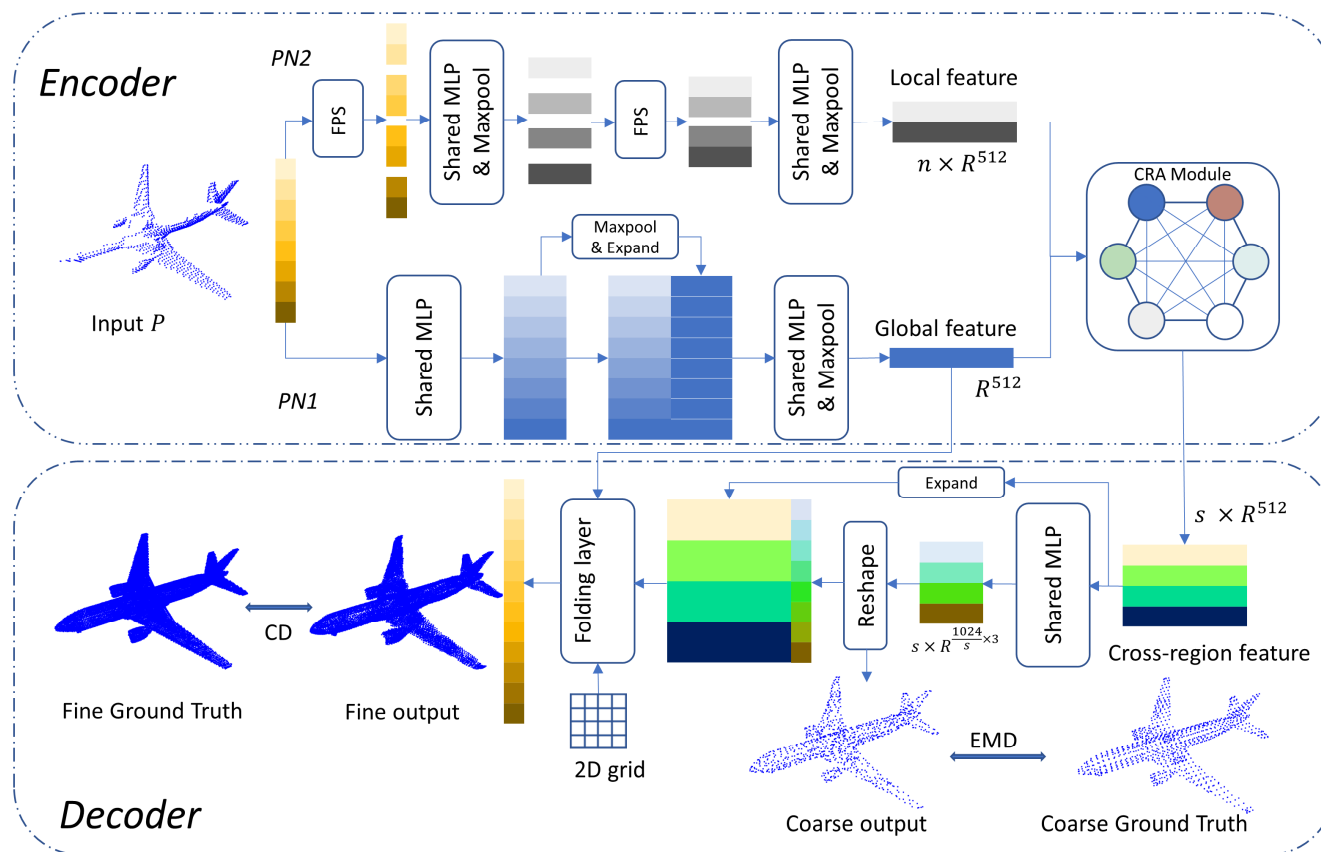
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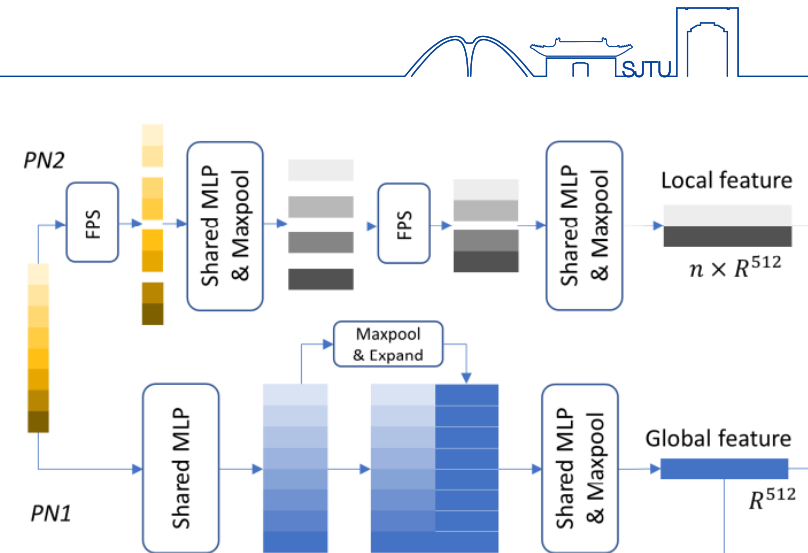
# Network Structure



# Encoder

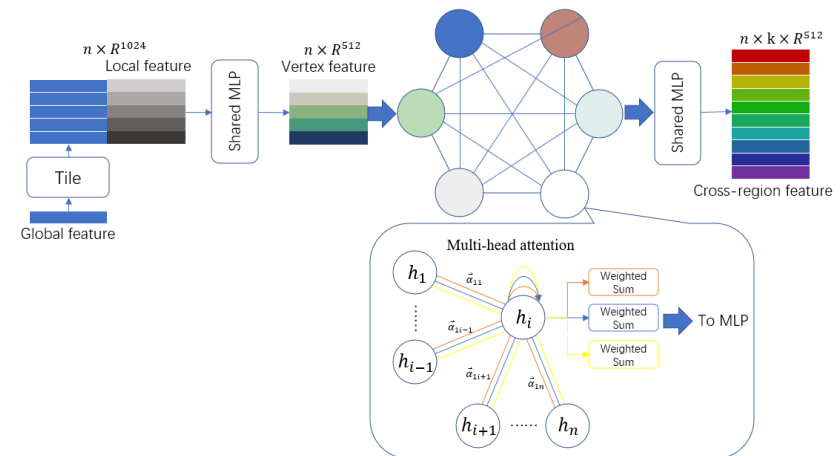
## Multiscale Feature Extraction module (MFE):

Independently extract both global and local features from the inputs.



## Cross-Regional Attention module (CRA) :

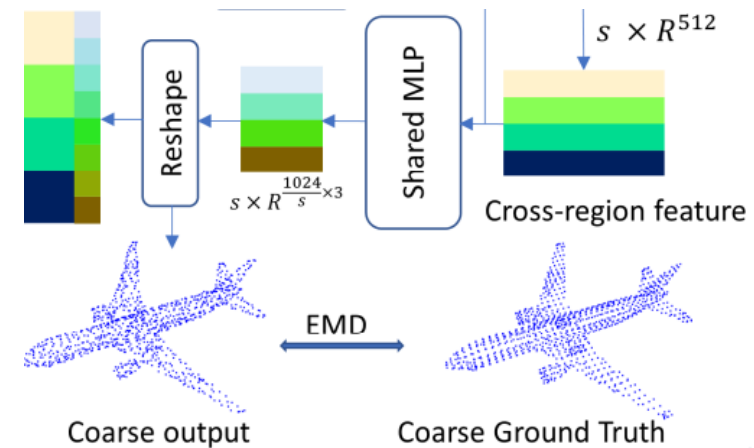
Interpret local features under the condition of global features, learn the relationships among these conditional features. It is realized by convolution with attention on a fully-connected feature graph.



# Two-step decoder

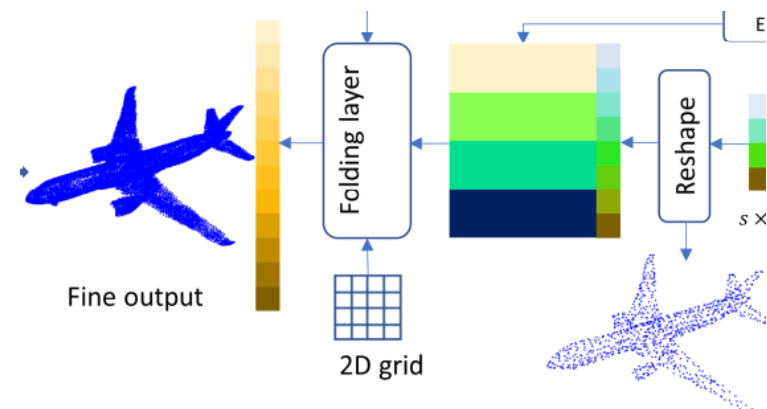
## Coarse decoder:

Decode each cross-region feature vector to a point set with fixed number of points. All these point sets will form the skeleton of complete point cloud.



## Fine decoder:

For each point in coarse point cloud, reuse its corresponding cross-region feature and global feature to fold a 2D grid.



# Loss function



- Earth Moving Distance (EMD): Used for guide coarse point cloud generation.

$$EMD(S_1, S_2) = \min_{\phi: S_1 \rightarrow S_2} \sum_{x \in S_1} \min_{y \in S_2} \|x - \phi(x)\|_2$$

- Chamfer Distance (CD): Used for guide fine point cloud generation.

$$CD(S_1, S_2) = \frac{1}{|S_1|} \sum_{x \in S_1} \min_{y \in S_2} \|x - y\|_2 + \frac{1}{|S_2|} \sum_{y \in S_2} \min_{x \in S_1} \|y - x\|_2$$

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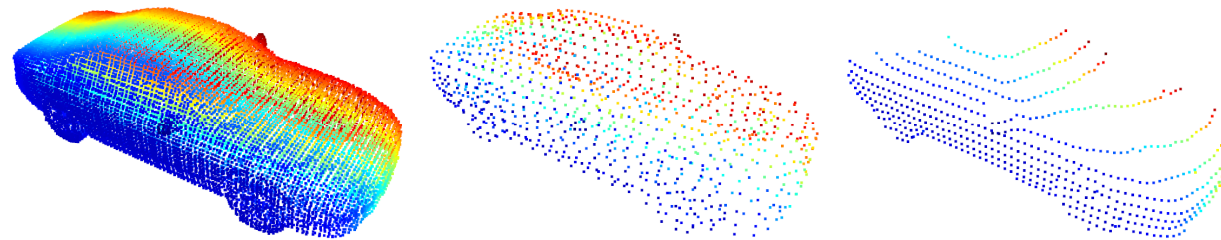


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# Experiments and Results



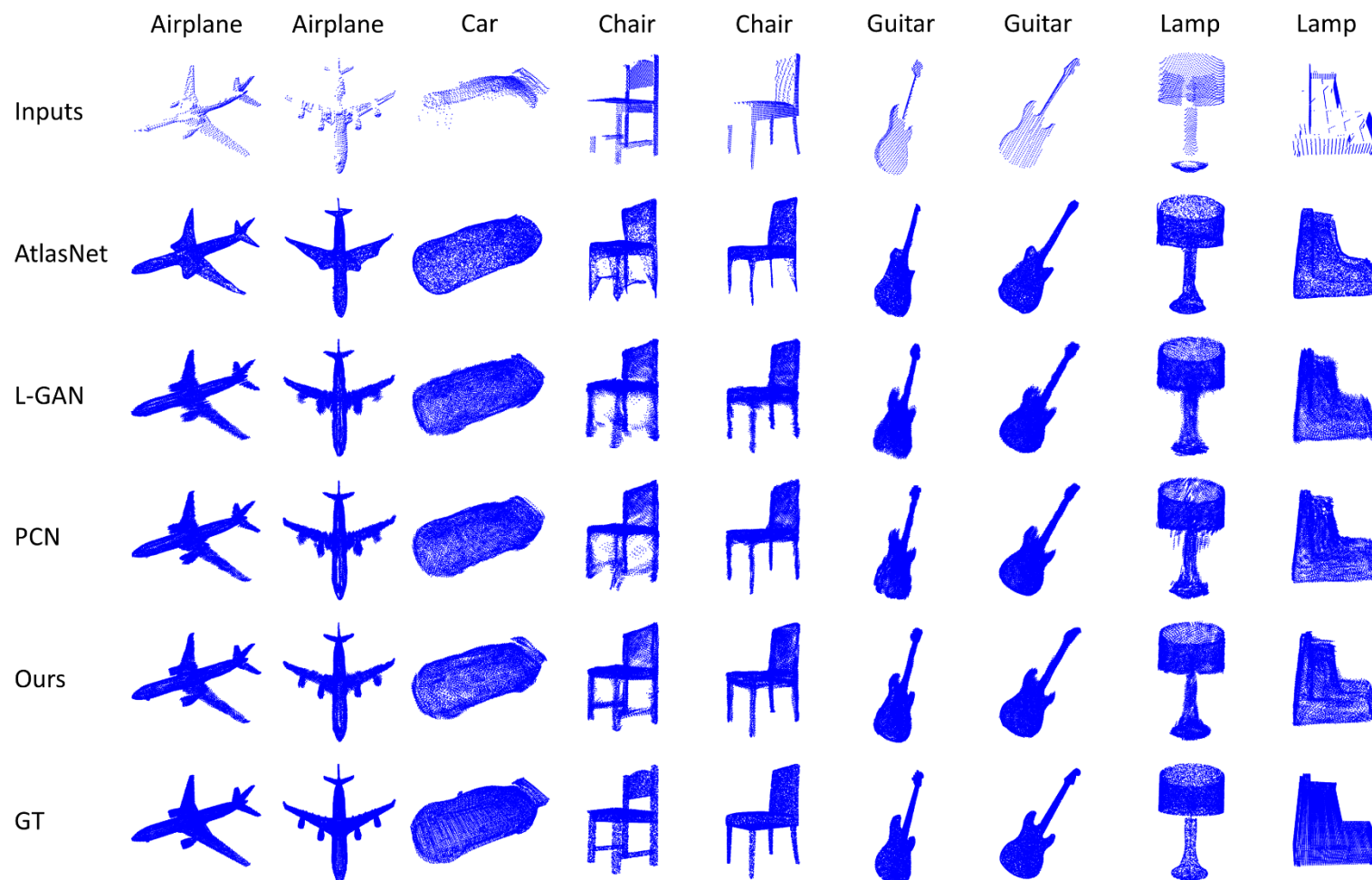
- We train and test our network, as well as other existing point cloud generate methods, on six categories of objects in *ModelNet* dataset.



An Example of complete (ground truth) and partial (input) point clouds in our dataset. (Left) A complete point cloud with 16384 points. (Middle) A complete point cloud with 1024 points. (Right) A partial point cloud generated by a virtual 64-channel LiDAR from a near view point.



# Experiments and Results



# Experiments and Results



TABLE I. QUANTITATIVE COMPARISON OF POINT CLOUD COMPLETION IN TERMS OF EARTH MOVING DISTANCE ( $EMD \times 100$ )

| Methods  | <i>Average</i> | <i>Airplane</i> | <i>Car</i>  | <i>Chair</i> | <i>Guitar</i> | <i>Lamp</i>  | <i>Sofa</i> |
|----------|----------------|-----------------|-------------|--------------|---------------|--------------|-------------|
| L-GAN    | 13.49          | 8.52            | 8.09        | 16.79        | 11.01         | 25.88        | 10.65       |
| AtlasNet | 15.20          | 10.16           | 10.80       | 19.00        | 11.43         | 26.38        | 13.45       |
| PCN      | 12.84          | 8.20            | <b>7.82</b> | 16.22        | 10.37         | 24.40        | 10.03       |
| Ours     | <b>11.70</b>   | <b>7.58</b>     | 7.94        | <b>15.12</b> | <b>9.15</b>   | <b>20.53</b> | <b>9.89</b> |

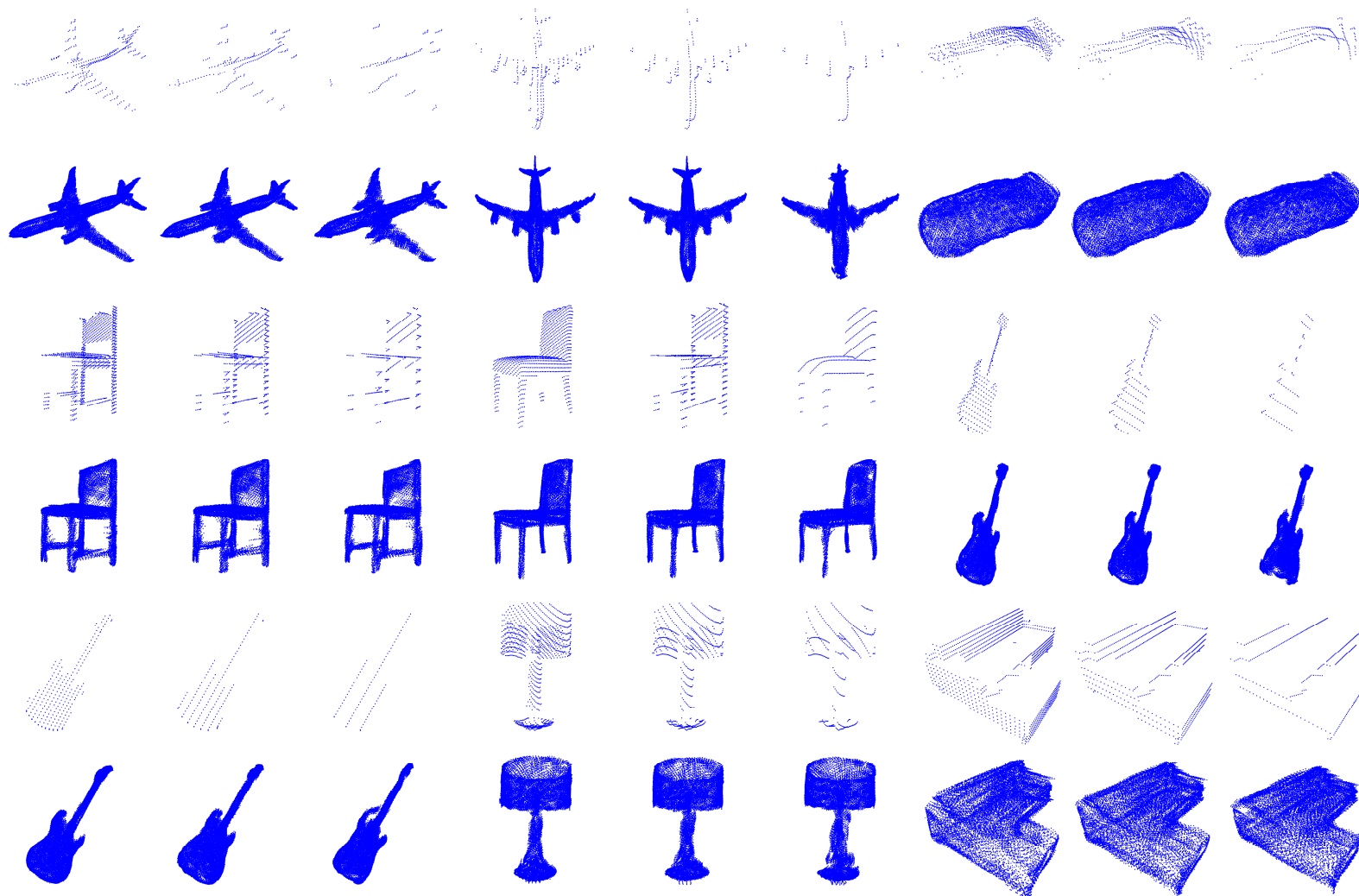
TABLE II. QUANTITATIVE COMPARISON OF POINT CLOUD COMPLETION IN TERMS OF CHAMFER DISTANCE ( $CD \times 100$ )

| Methods       | <i>Average</i> | <i>Airplane</i> | <i>Car</i>  | <i>Chair</i> | <i>Guitar</i> | <i>Lamp</i> | <i>Sofa</i> |
|---------------|----------------|-----------------|-------------|--------------|---------------|-------------|-------------|
| L-GAN-Folding | 3.06           | 1.68            | 2.01        | 3.93         | 1.80          | 6.04        | 2.92        |
| AtlasNet      | 5.24           | 3.30            | 4.19        | 6.74         | 2.88          | 8.90        | 5.43        |
| PCN           | 2.89           | 1.58            | 1.91        | 3.73         | 1.68          | 5.72        | 2.89        |
| Ours          | <b>2.70</b>    | <b>1.56</b>     | <b>1.85</b> | <b>3.62</b>  | <b>1.54</b>   | <b>5.06</b> | <b>2.61</b> |

\*Note that the values in this table are about 2-4 times of those reported in PCN [28], this is because out ground truth points are normalized to  $[-1,1]$ , while in PCN it is  $[-0.3,0.3]$



# More Results from Virtual LiDAR Scanning



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# Conclusion

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- We propose *a new point cloud completion network* that is able to reconstruct high-density complete point clouds from partial point clouds.
- Through *parallel multiscale feature extraction, cross-regional feature fusion* and *two-stage feature decoding*, we are able to introduce local feature extraction in generative tasks.
- The test results on the ModelNet dataset show that our network can not only output smooth global shapes, but can also provide details as many as possible.
- We hope that our method could contribute to further 3D environment perceptions.

# Thank You!

